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JULY 2019



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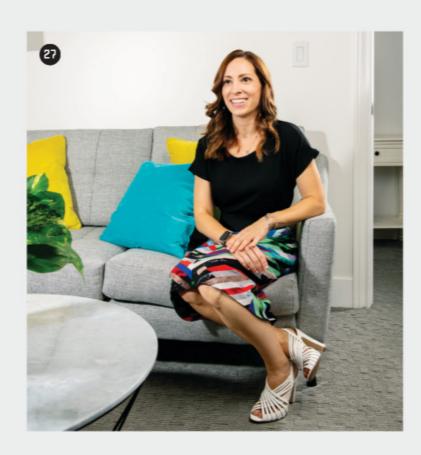
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FOLLOW THE MONEY

AT THE END OF MAY, WHEN UBER FILED its first earnings report as a public company, the ride-hailing titan revealed it had an impressive \$3 billion in revenue for the quarter. Trouble is, it had spent just over \$4 billion to produce it.

Earlier in that month, Uber's road rival Lyft, which also went public this year, revealed an even bigger splotch of red ink—\$1.1 billion worth, on \$776 million in revenue—in its debut quarterly report. That net loss, as it happens, was nearly five times the size of the \$234 million hole it had dug in the same period of 2018. (Progress.) And then there's Tesla, which has lost a cumulative \$6.6 billion since 2006. Investors, for their part, are currently rewarding it with a \$40 billion market cap.

It has become all but axiomatic that to succeed in the new economy, companies have to spend with abandon; in burgeoning marketplaces that quickly morph into winner-take-most, startups have no choice but to grab whatever share they can, as fast as they can, and box out the competition. They have to triple down on technology, on marketing, on top-tier talent because, after all, that's what Apple did. And Amazon. And Google.

Except, dear readers, it wasn't.

That's what *Fortune*'s Shawn Tully discovered when he went back through years of financial statements for Apple, Amazon, Google (now Alphabet), and Facebook (please see "The Biggest Burners" on page 35). "It turns out the assumption that successful tech companies burned lots of cash in their youth isn't merely wrong—it's staggeringly wrong," he writes.

Shawn calculated the free cash flow (cash generated from operating activities minus capital expenditures) of these giants back to their prebehemoth days and found that Google—quite strikingly—had apparently *never* been cash-flow negative. Apple and Facebook, meanwhile, had just fleeting periods when they lived beyond their means. And Amazon, which is most-often cited as the exemplar of "spend money to make money," was also far more frugal than today's unicorn-chasers realize. Even in the periods when its free cash flow was negative, the burn rate was modest compared with total sales.

In business, as Shawn's terrific analysis proves out, nothing bursts the conventional wisdom quite like math does. And Exhibit B in this maxim is this issue's cover story—Aric Jenkins's wonderful tale of the rise and fall and ... could it be? ... rise anew of virtual reality (beginning on page 42). Five years ago, when Facebook shoveled out \$3 billion to buy VR headset maker Oculus, it seemed to many of the technoscenti that virtual reality would be the next dimension for global recreation. Venture

capitalists rushed to finance VR startups—investing more than \$850 million in 2016—only to see the market fizzle for lack of consumer interest.

Again, here's some math: Last year, Oculus shipped just 354,000 units of its flagship headset, according to one industry watcher—which is equivalent to about 2% of the 17 million or so PlayStation 4 consoles Sony sold during the same period.

Why the fizzle? The clunky gear and the lofty price points played a part, Aric explains. But the real limiting factor was the lack of a good reason to wear that clunky gear and pay those prices: The applications just weren't engaging enough to absorb players day in and day out.

That may at last be changing, however. As Aric reports, VR has upped its game—and a number of developers have found some compelling enterprise-related uses for the tech, too.

It just may be that virtual reality is the real thing, after all. But I'd suggest you read Aric's feature before you take that first plunge.

CLIFTON LEAFEditor-in-Chief, Fortune
@CliftonLeaf











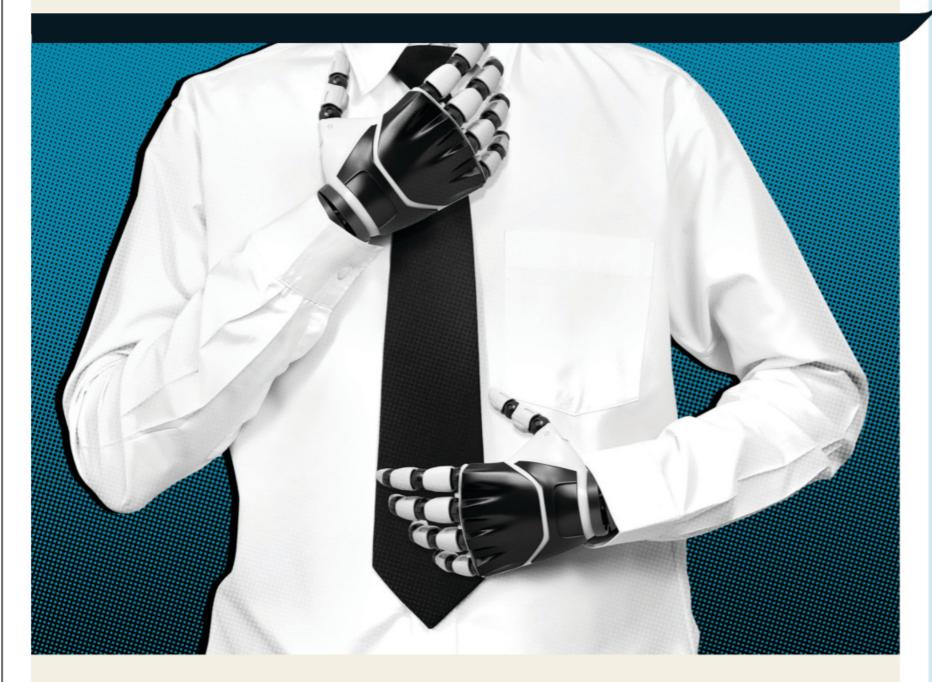


One giant leap.

Color ED 8

BRIEFING

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The Shifting Fortunes of Automation

Technology didn't depress wages—until it did. The hidden story in one macroeconomic indicator could explain why. By Geoff Colvin

HERE'S A MYSTERY: Why is workers' share of total economic output declining? If you think that's been happening forever or that the answer is obvious, you'd be wrong. On the contrary, through most of the past two centuries of booms, busts, wars, and technological revolution, labor's share of GDP stayed remarkably constant (around 65% in the U.S.). That finding, when first unearthed decades ago, surprised everyone. British economist John Maynard Keynes called it "a bit of a miracle." Nonetheless, it looked like a fact of life—workers' pay grows with GDP.

BRIEFING

But then, of course, it didn't. Starting in the 1980s, around the world, labor's share began to fall slowly. In 2000, it began to fall quickly. Labor share is now 56% in the U.S., which translates into some \$11,000 less in annual income for the average household than with a 65% share. The decline has been even steeper in some countries, notably Germany, and has occurred also in developing economies, including China, India, and Mexico.

So what's going on? The leading suspect is technology, but the causal relationship isn't as obvious as it may seem. After all, the tech advances of the 19th century were revolutionary, and they improved living standards dramatically. What has changed in the past 30 years about the relationship between technology and wealth distribution?

Recent research

by Daron Acemoglu of MIT and Pascual Restrepo of Boston University outlines an eye-opening new way of analyzing technology's effects on workers. Automation always eliminates jobs, they note, and technology also creates new jobs; machinery displaced a lot of farmworkers in the 19th century but also created millions of new jobs in manufacturing, for example. That may be common knowledge, but comprehensive figures on tasks eliminated and created by technology were not readily available.

So the researchers did some heavy-duty number crunching and found them. "Look at the 40 years after World War II," says Acemoglu, referring to a period when the labor share was still holding steady. "There was quite a bit of automation [that eliminated tasks] but also quite a

bit of introducing new tasks—they were almost identical." (Think of all the new jobs in services as they became a much larger part of the U.S. economy in the 1950s and 1960s.) "Then the sea change in the last 30 years—automation gets a little faster, but the introduction of new tasks gets very, very slow. That's the big headline finding."

It's also the mystery. The significant implication of this research: For the first time in modern history, automation isn't necessarily good for workers overall. "Our evidence and conceptual approach" do not support "the presumption that technological change will always and everywhere be favorable to labor," Acemoglu and Restrepo write. "If the origin of productivity growth in the future continues to be automation, the relative standing of labor will decline."

Again, why? For noneconomists observing the world around us, it's hard not to conclude that the big-picture explanation involves technology's increasing power—a combination of Moore's law, advanced algorithms, and universal connectivity, all at ever-falling cost. Maybe tech has crossed some threshold relative to human capabilities. If so, capital wouldn't augment labor with

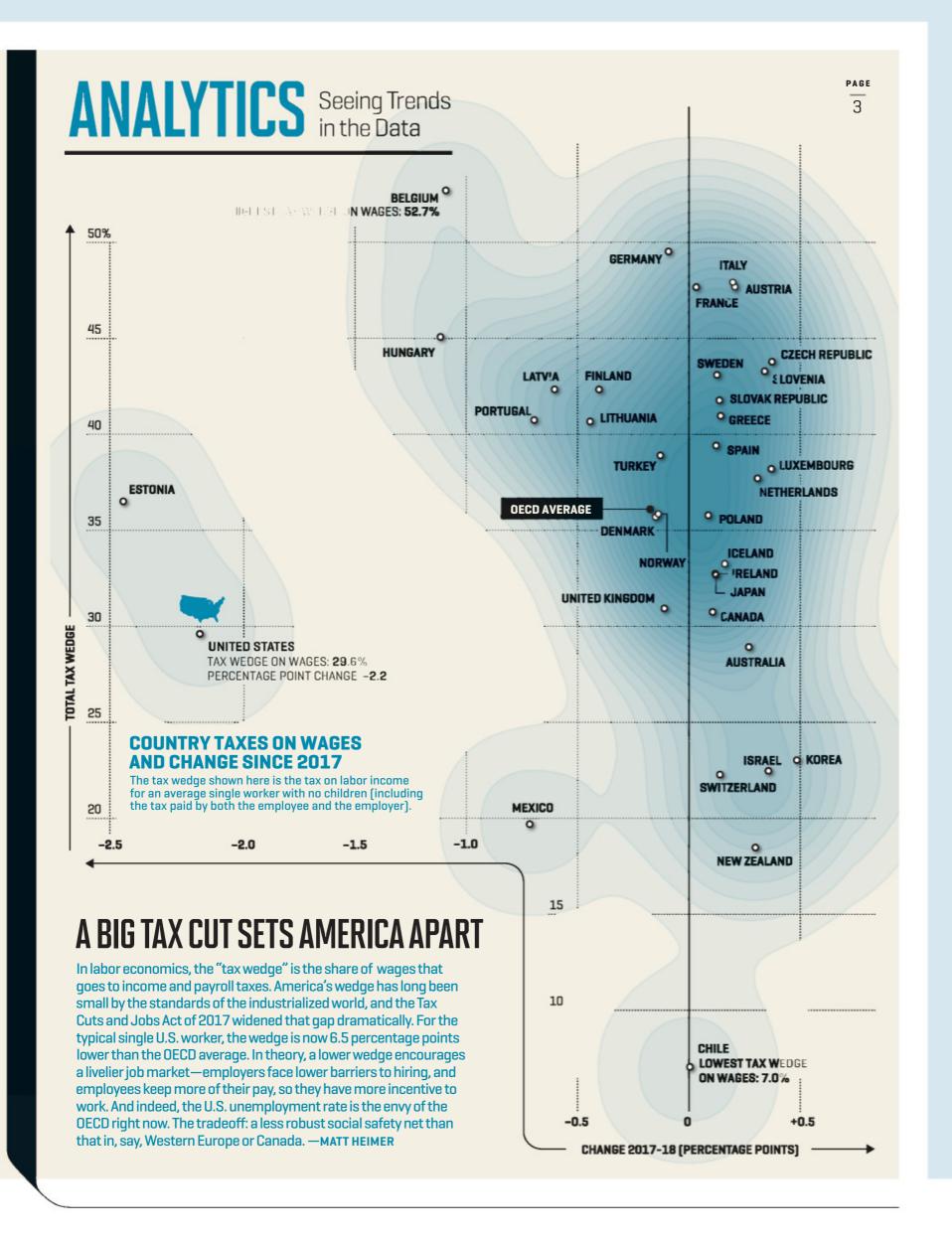
technology, as it has always done, but sometimes would have an incentive to fully substitute for it. The number of non-automatable jobs, existing or still unimagined, would dwindle. Daniel Susskind of Oxford University has proposed an economic model based on a new type of capital along these lines, "advanced capital," that is purely labor-displacing. His model leads to a scenario in which "wages decline to zero."

Virtually no other researcher is ready to go there. But the increasingly mainstream view-that technology can still make workers better off but doesn't necessarily—reflects a world-changing shift in the way automation affects labor. It requires new assumptions by business and government leaders, investors, and workers. It suggests that voters may demand public policy that controls technology's effect on workers, since tech can't be counted on to boost workers' wellbeing overall.

In a 2013 lecture, former Treasury
Secretary Lawrence
Summers said, "This set of developments is going to be the defining economic feature of our era." That's looking truer every day. A major societal realignment is in its early stages. Brace for the tumult.

LABOR SHARE (NONFARM BUSINESS SECTOR)







Temperature Rises on Digital Health

Health care is headed for the cloud. Digital health tech investment is nearing the moon. By Sy Mukherjee

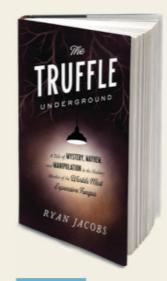
THE DIGITAL HEALTH funding fever is far VENTURE from breaking. Venture funding for digital health firms around the world hit an all-time high of \$14.6 billion in 2018, according to a new report from StartUp Health, marking the eighth consecutive year of investment growth. In the U.S. alone, health startups raked in a record \$8.1 billion, according to a separate report from Rock Health.

That number was just \$1.1 billion in 2011.

The money is flowing to companies developing everything from mobile apps that seek to simplify insurance or help users keep track of key health biometrics, to devices capable of conducting FDA-approved electrocardiograms (EKGs) in the home or on the go.

While most startups in the space have remained private to date, the public will soon be able to get a piece of the action. A slew of digital health IPOs are expected in the second half of 2019 from diabetes management firm Livongo, health data firm Health Catalyst, and technology intermediary Change Healthcare. Not to mention the highend exercise platform Peloton, which recently filed confidential IPO documents.

Even if some of these early tests of the public markets sputter, the general buzz in the space will almost certainly last. For technologists and their funders, solving the mysteries of the human body, and the U.S. health care system, remains an irresistible challenge.



REVIEW

THE TRUFFLE IINNFRGRNIINN

A GANG of thieves speeds away in getaway cars along tree-lined French roads in the dead of night with the local police giving chase. But these crooks haven't stolen iewels, artwork, or even drugs. They've poached truffles. Who knew fungi could cause so much drama? As investigative reporter Ryan Jacobs unearths in The Truffle Underground (Clarkson Potter), the truffle supply chain is a dangerous, sometimes lethal business involving fraud, sabotage, and animal cruelty. Jacobs puts the reader in the foxhole with French investigators as they seek to pin down who is running the crime ring, making the book both a full-fledged mystery and an exposé about a luxury delicacy whose price is far higher than you ever imagined. -RACHEL KING

CHINA'S INDUSTRIAL economy may be ailing, HARD FACTS but it remains the cement capital of the world. From 2011 to 2013 China used more cement (6.6 gigatons) than the U.S. did in the entire 20th century (4.5 gigatons), as Bill Gates pointed out at the time in a famous blog post. Both consumption and production have fallen from that peak, and cheap imports from Vietnam are reshaping the market. Still, the 2.3 gigatons China produced in 2018 is enough to outpave any other nation.



Selling Seychelles for the Seashore

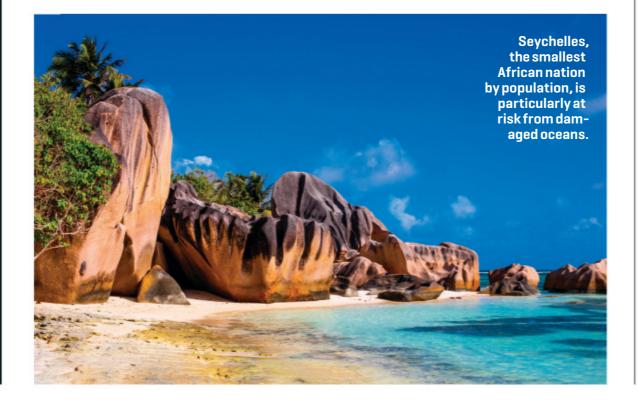
Innovative financial products like "blue bonds" could play a big part in saving the world's oceans. By Erika Fry

CAN WE FINANCIALLY engineer our **ECO-FINANCE** way out of climate change and polluted oceans? Maybe not, but financial innovation is emerging as a popular tool to help in the race to protect the planet. Last year, the market for "green bonds," a decade-old asset class that funds environmentally friendly projects, reached a record \$163.7 billion, up from \$36.6 billion issued in 2014, according to the Climate Bonds Initiative, an international not-for-profit.

Now there is a wave of novel financial instruments aimed at saving the oceans and alleviating the world's water crises. They include "blue bonds," which, structured like their chromatic cousins, are being used to raise money to tackle issues from the ocean's plastic waste problem (Morgan Stanley recently sold \$10 million worth) to wastewater management. Last year, Seychelles launched a multimillion-dollar blue bond, and the Nordic Investment Bank, on behalf of Baltic and Nordic countries, did so this year. "We're

just scratching the surface," says Navindu Katugampola, head of green, social, and sustainability bonds at Morgan Stanley.

Seychelles, whose economy-largely, tourism and fishheavily depend on healthy oceans, also did a groundbreaking deal with the international nonprofit The **Nature Conservancy** (TNC). In exchange for TNC purchasing and refinancing a chunk of the nation's debt, the government committed to using the newly raised capital to protect and manage marine resources. TNC, which structured the deal like previous (and successful) debtfor-nature swaps in Latin America, plans to work with dozens of other coastal and island nations on similar financing maneuvers. Done right, says TNC's Robert Weary, the whole "blue economy" livelihoods and the environment-should be better off.



BRIEFING



ΤV

BUNDLED UP

The promise of socalled cord-cutting was an escape from the tyranny of the cable package and paying \$107 a month, on average, for myriad channels you never watch. The replacement optionstreaming services with their blue-chip shows like House of Cards and The Handmaid's Tale-has created its own problem: Subscribe to more than a few of Netflix, Hulu, Amazon Prime, HBO Now, or the new services from Disney and Apple, and you're approaching monthly costs comparable to a cable package. The solution? A return of sorts to the cable bundleand it could be the cable companies that facilitate it, says Bruce Leichtman, principal analyst for Leichtman Research Group. We're already starting to see signs of bundling-just look to music app Spotify, which is now offering its "premium" subscribers access to Hulu.

Small Loaves and Forever Rolls

The consumer packaged-goods industry is catching up with a big societal shift toward single living. By Lydia Belanger

GOING SOLO

LIVING ALONE is increasingly common. In 2018, 28% of

U.S. households were home to just one person, according to the Census Bureau. That's more than double the proportion of single-person residences in 1960, when the nuclear family peaked.

For several years now, businesses in the real estate, home improvement, and jewelry sectors have been marketing to this growing solo demo. Enter the consumer packaged-goods industry.

Procter & Gamble's Charmin brand, for example, is capitalizing on this paradigm shift with its newly marketed long-lasting Forever Roll of toilet paper—available in 8.7- or 12-inch diameter. The idea is to free up storage space, a concept that caters to single dwellers because they're especially concentrated in dense urban areas.

Other products for singles aim to minimize food waste. Bread brand Arnold now sells 10-slice Simply Small loaves for consumers who can't bear to throw away moldy slices—or freeze bread for later use. Other examples: Jimmy Dean Simple

Scrambles breakfast cups and Betty Crocker Mug Treats microwaveable desserts for one.

A common thread here is the idea that millennials exhibit "a lack of wanting to commit to anything in general," says Mintel senior trend analyst Diana Kelter. "Maybe they don't know whether they're going to go out to eat or end up cooking." They aren't tied down to what's on their calendars, or in their cabinets and closets. See also: retailers offering clothing rentals and beauty brands embracing trial sizes.

One problem: Packaging waste from individually wrapped products quickly mounts. Now brands face a new challenge: how to bundle essentials in a way that's good for pocketbooks, the planet, and spontaneous schedules.



-MICHAL LEV-RAM



Can Barnes & Noble Turn the Page?

Why the soon-to-be private bookseller could look more like the local bookstores it nearly killed off. By Phil Wahba

BOOKSMART

THE BARNES & NOBLE saga may yet have a happy ending. The retailer, still the largest U.S. bookstore chain despite years of shriveling sales, was bought by hedge fund Elliott Management along with newly revived British bookseller Waterstones in a \$683 million deal.

It's easy for any retailer to blame Amazon for its woes, but New York-based Barnes & Noble's decline has been largely self-inflicted. It racked up more than \$1 billion in losses trying to compete against Amazon's Kindle e-reader with its own Nook device. It neglected its website (the chain gets only about 5% of sales online, according to some estimates), and it

let too many of its bigbox stores languish aesthetically in the 1990s, the retailer's heyday. Those locations stock too much "long tail" merchandise and serve as glorified warehouses. The result: Its last year of comparable sales growth was 2012, even though it has shed its weakest stores.

Fixing Barnes & Noble, which will be easier to do as a private company, could involve something the chain has already been testing: smaller, more dynamic stores with cafés and even booze. (Downsizing to create more profitable footprints is also being tested by Kohl's and Nordstrom.) Elliott has hinted that it backs similar moves to make each location more like a local independent bookstore. Many of those are thriving (unlike former megachain Borders, which went under in 2011) and showing that retailers can beat Amazon by being, well, retailers.

THE NUMBERS

\$314

OF '69

FENDER STRATOCASTER

The preferred instrument of Jimi Hendrix would have set you back the equivalent of \$2,200 in 2019 dollars but would be worth upwards of \$9,000 today.

\$18

WOODSTOCK TICKET PRICE

Advanced tickets for the 1969 music festival cost the equivalent of \$120 today (though around half the 400,000 attendees did not have a ticket). By comparison, a general admission pass for Coachella costs \$429.

\$2,200

VOLKSWAGEN BUS

The official transporter of hippies, surfers, and vacationing Europeans would cost a very egalitarian \$15,350 in 2019 dollars. Expect VW's new electric ID Buzz camper to cost significantly more when it arrives in 2022.

GOLDMAN SACHS PLANS TO GET SMARTER and sleeker with artificial intelligence. Machine-learning experts hired away from the likes of Amazon, IBM, and Google have built a recommendation system, not unlike the one powering Netflix, to suggest relevant stocks to clients. Another product helps cut down on execution risks, pulling in news and data to help determine the best time to close a large position in a constantly moving market. —LUCINDA SHEN

GOLDMAN'S NETFLIX FOR

STOCKS



THE DILEMMA OF 'GREEN CHINA INC.'

U.S. businesses can profit from China's clean-energy boom—if trade tensions don't disrupt their flow. By Jeffrey Ball

SO MUCH FOR CLAIMS THAT THE U.S.-CHINA trade war is boosting American jobs. REC Silicon, a Norwegian firm that produces polysilicon at its plant in Moses Lake, Wash., announced in May that it planned to mothball the facility this summer "unless access to Chinese polysilicon markets is restored."

REC has postponed a final decision, on the chance that a truce might emerge. But the facility's uncertain future hints at a broad, troubling trend. Polysilicon is a key raw material used to make solar panels; China is its top global consumer. Indeed, China, which has decreed green industries to be a strategic priority, has become the world's largest producer of clean-energy equipment and of clean energy itself. The U.S. has shown less sustained interest in those arenas—but plenty of interest in quashing the Chinese green giant.

That approach is hurting not just the planet but also America's bottom line. The transpacific tariff war is nowhere as intense as in the clean-energy sector, where it is backfiring and harming U.S. companies. Anti-China fever

QILAI SHEN—BLOOMBERG VIA GETTY IMAGES

is also blinding the U.S. to opportunities, as China's clean-energy sector modernizes in ways that offer savvy players chances to make money.

Green China Inc. is growing up. The U.S. approach to it should grow up too.

Protectionism is particularly problematic in clean energy because, more than most sectors, it has been global since its inception. SunPower, one of the biggest U.S.-based solar-panel makers, with \$1.7 billion in annual revenue, has its headquarters in San Jose, but its majority owner is French oil giant Total, and it makes many of its panels in Asia, including in China. General Motors has said it plans to sell as many as 20 electric-car models by 2023; it uses South Korea's LG as a supplier of batteries and components for the electric Chevy Bolt, and it sees



China as a key electric-car market. Major U.S. sellers of clean-energy wares have Chinese suppliers, investors, customers, or all three.

The REC Silicon plant is one of the latest unintended casualties in the trade fight. More than five years ago, the U.S. imposed tariffs on Chinese solar panels, accusing China of "dumping" overly subsidized goods on the global market. The U.S. hoped tariffs would significantly boost its own solar-panel manufacturing workforce, but that hasn't happened. Between 2017 and 2018, U.S. solar employment fell 3.2%, to about 242,000 jobs, according to the nonprofit Solar Foundation; solar-manufacturing jobs shrank by nearly 9%. Polysilicon was one of the only solar markets in which the U.S. was a significant

manufacturer. But after the U.S. imposed its panel tariffs, China did the same on U.S. polysilicon, prompting retrenchments at U.S. factories. REC began slashing production at Moses Lake months ago.

America has reasons to worry about Green China Inc.'s rise. With its command-and-control economy, China provides subsidies to "strategic" green industries and supports state-owned banks to finance the national mission. And American firms doing business in China face real obstacles, including spotty intellectual-property protection and government preferences for Chinese firms. But now is a critical moment for smart U.S. engagement because China is moving to modernize its green enterprise in two ways that should create new opportunities for U.S. capital.

The first Chinese shift is to restructure subsidies to get more bang for the buck. Many of China's clean-energy efforts remain economically inefficient. Electric-car subsidies offer a good example. Thanks in part to state support, China last year accounted for 60% of the pure-electric cars sold globally, according to Bloomberg New Energy

Finance. But Chinese leaders are concerned the subsidies aren't inducing enough innovation. So they're redrawing them to steer the market toward models that use power more efficiently and go farther on a charge. Because some U.S. and European automakers already sell such models, Chinese policy changes could help those Western players. So could China's move, last year, to let foreign automakers build cars in China without local joint-venture partners. That was a big reason Tesla broke ground in January on a massive factory in Shanghai.

The second Chinese reform is an effort to direct more capital toward lower-carbon investments. China is dangling carrots, such as lower interest rates for "green bonds" that finance eco-friendly projects, and waving sticks, such as a mandate that publicly traded Chinese companies disclose their environmental liabilities. For Western financial giants ginning up green-finance businesses, China represents a surging market. Already, Ernst & Young is one of the biggest auditors of Chinese corporate green-bond projects, and JPMorgan Chase and other U.S. banks

are peddling services to help Chinese clients issue such bonds.

WELCOMING COMMITTEE

Workers at the

ceremony for Tesla's new fac-

aroundbreaking

tory in Shanghai.

The planet needs China to clean up its act. But history suggests calls for climate comity are largely beside the point. Far more relevant is that a growing array of U.S. businesses need Green China Inc. to succeed for the good of their financial returns.

Jeffrey Ball is scholar-in-residence at Stanford University's Steyer-Taylor Center for Energy Policy and Finance and a nonresident senior fellow at the Brookings Institution. This essay is adapted from a Brookings paper he wrote.





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TIKTOK IS ON A TEAR

The video-sharing app has gained a massive following of young users. The challenge will be to turn that popularity into a money-making business. By Eamon Barrett



across the U.S., adolescents stare at 15- to 60-second clips of their friends lip-synching to Beyoncé on the video-sharing app TikTok. At home, it's more of the same: Tap on TikTok, scroll through a feed of clips featuring shimmies to Shakira or skateboard stunts, and then pick one to watch.

Even in the annals of viral apps, TikTok is a standout. Since debuting two years ago, it has been downloaded 950 million times—mostly by teens seeking snippets of entertainment or

looking to share their own rapping, dancing, or magic skills with the world.

TikTok is so popular in fact that, by one measure, it ranks among a who's who of tech. During the first three months of this year, it was the third most downloaded app worldwide, ahead of Facebook and Instagram, and just behind WhatsApp and Facebook Messenger, according to app analytics firm Sensor Tower.

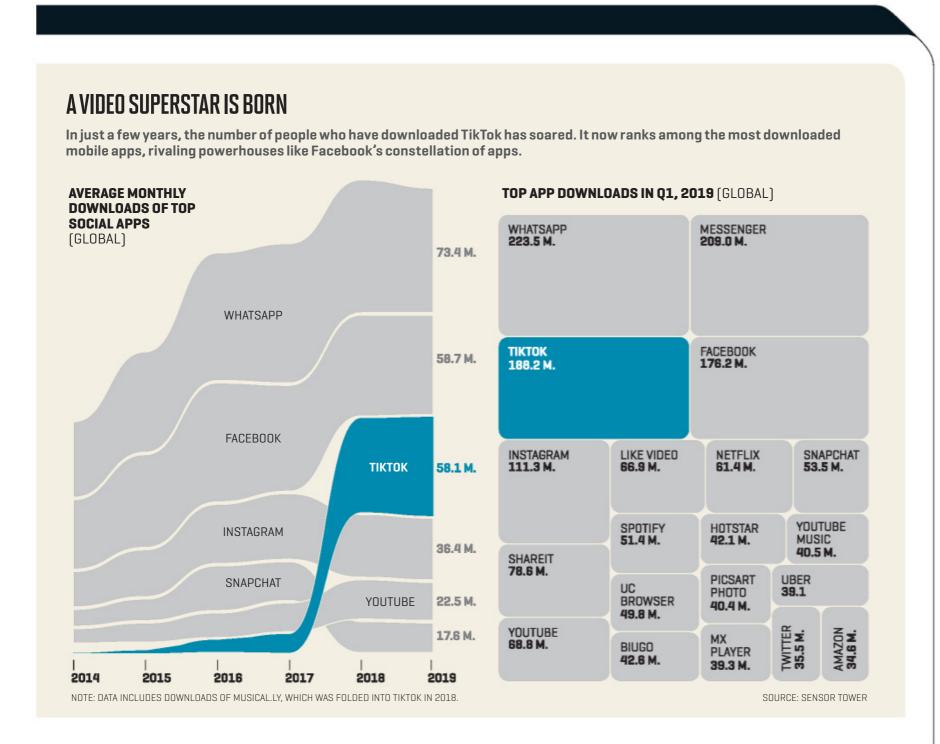
"TikTok's all about these scrappy viral videos shot with no budget and low production," says Randy Nelson, head of mobile insights at Sensor Tower. "Unlike on Instagram or YouTube, which are far beyond their maturation point, TikTok's a Wild West."

Still, with the growth, TikTok is quickly morphing from its roots in amateurish lipsynching clips to a destination for more elaborate videos cut with increasingly sophisticated editing tools. Reenactments of movie comedy scenes and cooking tutorials are just some of what's popular on the app.

But video apps are a particularly fickle business, as users inevitably flock to the next big thing. They're also notoriously difficult to make money from—so much so that few, if any, have ever turned a profit.

Twitter, for example, learned the hard way, after jumping on the video bandwagon in 2012 by paying \$30 million for Vine, a then-hot app that let users shoot and share six-second clips. For a short period of time, Vine flourished. But the fad quickly passed, prompting Twitter to shutter the service in 2016.

TikTok, which declined to comment for this article, is owned by ByteDance, a Chinese tech conglomerate founded in 2012 by former Microsoft engineer Zhang Yiming. The company's first product provided users with a personalized list of news headlines. After a few more forays into news and entertainment, Zhang introduced Douyin, a video-sharing app



for the Chinese market, in 2016. A year later, ByteDance created an equivalent video app for overseas users under the brand name TikTok.

It was hardly an overnight success. But then ByteDance paid nearly \$1 billion for Chinese-owned Musical.ly, which had gained impressive traction among U.S. teens who used it to share short videos of themselves lip-synching. Zhang soon folded it into TikTok, which then started to take off.

Facebook is clearly paying attention. Last year, it introduced its own rival video-sharing app, Lasso. But the wannabe-TikTok has been downloaded just 187,000 times as of June, according to Sensor Tower. Meanwhile, Facebook-owned Instagram is also adding TikTok-like features. Last year, for instance, Instagram incorporated music into Stories, its ephemeral feed of photos and videos, while in May it started letting users append song lyrics to their videos so viewers could sing along.

But none of that has slowed TikTok's rapid growth. In the first quarter, on Android phones alone, U.S. users spent 85 million hours in the app, nearly five times as many hours as were spent during the same period last year, according to analytics firm App Annie.

"ByteDance has hundreds of engineers in A.I. alone and is known for its algorithms, which are just really good at figuring out what you like and sharing with you other stuff it thinks you'll like," says Hans Tung, a managing partner at investment firm GGV Capital who was an early backer and board member of Musical.ly.

TikTok's rise has come with controversy. Twice this year, it ran afoul of regulators over its young users. In February, ByteDance paid \$5.7 million to settle allegations by the U.S. Federal Trade Commission that Musical.ly, before merging into TikTok, had illegally collected data about minors. Following the settlement, TikTok started purging users under 13, the minimum age for using the app in the U.S.

"It's our priority to create a safe and welcoming experience for all of our users," TikTok said in a statement at the time.

Then, in April, India's high court banned TikTok over concerns that it had helped spread pornography and put minors at risk. Judges lifted the ban two weeks later, after TikTok as-

VIDEO'S WILD RIDE

TikTok has many forerunners and current rivals but few, if any, have turned a profit.



VIDDY Launched 2011; closed 2015



VINE Launched 2013; closed 2016



MUSICAL.LY Launched 2014; acquired by TikTok in 2017



DUBSMASH Launched 2014



FUNIMATE Launched 2016



CHEEZ Launched 2017



TIKTOK Launched 2017



LASSO (Facebook) Launched 2018 sured the court it would address the issues.

ByteDance, which is privately owned, doesn't disclose financial details about TikTok. But because its business is still a work in progress, TikTok is almost certainly a money loser.

Like many other apps, TikTok sells ads. But it's also increasingly experimenting with other ways to generate revenue.

Companies can pay TikTok to run sponsored "hashtag challenges," in which users are encouraged to share videos using a hashtag affiliated with the advertiser. Guess Jeans was the first U.S. company to give it a try. The label asked users to shoot "rags to riches" videos showing people instantly changing—with the help of TikTok's editing tools—from scruffy sweats into dapper denim, and then to share the clips with an "InMyDenim" hashtag.

To date, videos with "#InMyDenim" have been viewed 37.7 million times.

Nevertheless, TikTok still has a lot of work to do if it wants to compete against the social media giants for ad dollars. Excluding China, TikTok has only 150 million monthly active users worldwide, according to App Annie, indicating that many people who have downloaded TikTok's app don't use it. Facebook, in contrast, has 2.4 billion monthly users across its family of apps, which includes Instagram and WhatsApp. And right now, TikTok has very limited advertising abilities, says John Lincoln, CEO of digital marketing firm Ignite Visibility.

Unlike Facebook, TikTok can't target ads to particular users based on their interests. TikTok's users simply don't share as much personal information about themselves.

Increasingly, marketers are bypassing TikTok's sales team to cut deals directly with TikTok influencers. These social media tastemakers earn money by using the brand's products or sharing a particular hashtag—but TikTok doesn't share in the revenue.

Austin Sprinz, a 23-year-old from Tempe, Ariz., who has over 2.4 million followers on TikTok, says he and his brother have been approached for such deals. He declines to say how much money they've earned, but posting TikTok videos is their full-time job.

"We pretty much do it every day, from when we wake up to when we go to bed," says Sprinz.

In the end, their success depends on millions of flighty teens. And so does TikTok's.

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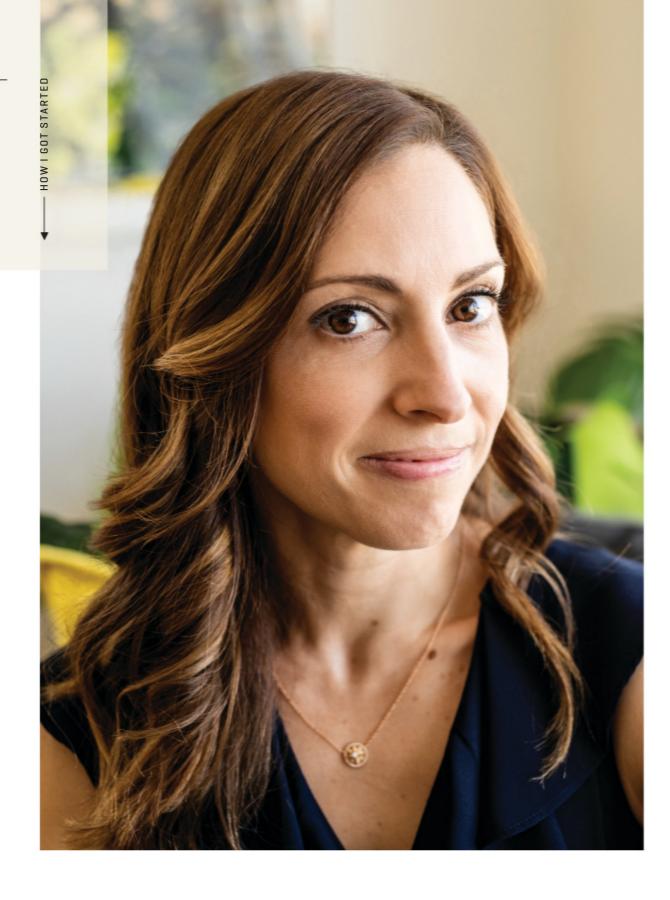
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FOCUS

EQUAL TO THE TASK

Leah Busque made outsourcing small jobs and errands easy by creating TaskRabbit. Here's how she built the web platform that helped spawn the gig economy. Interview by Dinah Eng



WHEN I WAS 8, I asked my dad what was the highest role in a company, and he said, "It's the CEO." That's when I decided what I wanted to be. I started a recycling program in our elementary school and set up an office in our basement, where I was the CEO.

When it was time to go to college, I majored in computer science and mathematics with a minor in dance. I graduated from Sweet Briar College in Virginia in 2001 and worked at a startup that was quickly swallowed by IBM. I worked on messaging and collaboration products for about seven years and learned how to create software that

Leah Busque sold TaskRabbit to Ikea in 2017 for an undisclosed sum. was used around the globe on a daily basis.

As an engineer, I was passionate about technology. In early 2008, there was no Apple App Store yet. I was living in Boston with [my then husband] Kevin, and we had a 100-pound yellow Lab. We were getting ready to go out to dinner one night when we realized we were out of dog food. I thought it would be great if I could find someone to help, maybe someone who was at the store that very moment. I grabbed my iPhone and typed RunMyErrand .com. No such service existed. The domain name was available, so I bought it on the spot.

I saw the potential of combining emerging mobile and location technologies with the

social graph [the people you're connected to online] and decided to build a platform for what I called service networking.

I started talking to potential users, asking people what kinds of errands they would outsource and how much they'd pay. If I met a handyman, I'd ask how much he would charge. One day, I met Scott Griffith, [then] the CEO of Zipcar, who was a friend of a friend. We brainstormed once a week, until he asked, "Why don't you just go code this? Why are you still at IBM?"

I had about \$27,000 in my IBM pension fund, so in April 2008, I cashed it out and quit my job. I locked myself in my house for 10 weeks to make the beta platform. I ended up spending a year working out of Scott's office for free while I was bootstrapping.

That summer, I launched in Charlestown, a neighborhood in Boston. I would go to this coffee shop where the Charlestown Mothers Association would come every morning after dropping their kids off at school. I told them about my idea, and they loved it. So I posted an ad on Craigslist for Taskers. The response was in the hundreds. I met about 30 of them over coffee and hired them for the original site. This was before we did background checks, so I had to make sure they were the right people. My criteria was whether I'd be comfortable inviting them into my grandmother's house to do a job for her. For the three months we were live that first year, the revenue was about \$10,000.

Scott encouraged me to raise some angel money, but by September 2008, the stock market had crashed, so I panicked. But it turned out to be the best time to start TaskRabbit because people were looking for ways to make more money. The gig economy was born out of that 2008 downturn.

I ended up securing \$150,000 from two Boston-area angel investors and was invited to join fbFund, a 12-week incubator boot camp in Palo Alto for entrepreneurs.

I'd spend a week in Boston, working on the program, then a week in Palo Alto. On the West Coast, people were more willing to take risks with new entrepreneurs. I maxed out my credit cards, so every purchase had to count. I had just returned to Boston one week when I learned that Tim Ferriss, the author of *The 4-Hour Workweek*, was going to be in Palo Alto the next week.

BEST ADVICE

LEAH BUSQUE, 39, FOUNDER OF TASKRABBIT

A founder's health is really important to the company's health. TaskRabbit's last round of funding was the hardest to raise. I ended up in the hospital with stress-induced colitis, and my colon almost burst. I did the closing from a hospital bed. You've got to invest in your own exercise, sleep, and nutrition, as well as your company's needs.

"YOU HAVE TO WRITE YOUR OWN PLAYBOOK WHILE YOU'RE PLAYING THE GAME." It would cost \$700 to turn around and fly back to Palo Alto for a 15-minute time slot with him. I thought, "If I could turn that into making him an adviser or investor, it would be worth it." He ended up introducing me to Ann Miura-Ko, a cofounding partner of Floodgate, and she led the seed round for TaskRabbit, which totaled \$1.8 million. It was taking risks like that that changed the trajectory of the company.

At the end of 2009, I decided we needed a new name. We did some brainstorming and whittled down the options to five names. I hated RunMyErrand, but when we did a survey of our Boston users, they all loved it.

No one wanted to change it, but their second favorite name was TaskRabbit.

In the early years, one of the things I had to learn was how to build a team. I'd never hired, fired, or managed anyone at IBM. At times, I hired too quickly or hired for roles we didn't need yet. The things that kept me up at night were hiring the right people and not running out of money.

I gained confidence over time. One of the things that surprised me at first was that if I had a problem, I could go to three different people and get three different kinds of advice. I realized I was going to be the only one who could make the call about my business. I would gather information but made calls based on my own instincts. You have to write your own playbook while you're playing the game.

At the end of 2015, Ikea wanted some instore installation help, and I thought it would be great to try a partnership in-store. A few months later, they were interested in acquiring us. By then, we had multimillion dollars a month floating through the platform.

We closed the deal in October 2017. I decided to go to the VC side and joined Fuel Capital as a general partner.

I feel like I've sent my child off to college. TaskRabbit will always be my first baby. It went on to become a successful company and brand, and no longer needs me. As a founder, I feel really proud about that.



OD-DOMESTIC

OD-EXPEDITED

OD-PEOPLE

OD-GLOBAL

OD-TECHNOLOGY

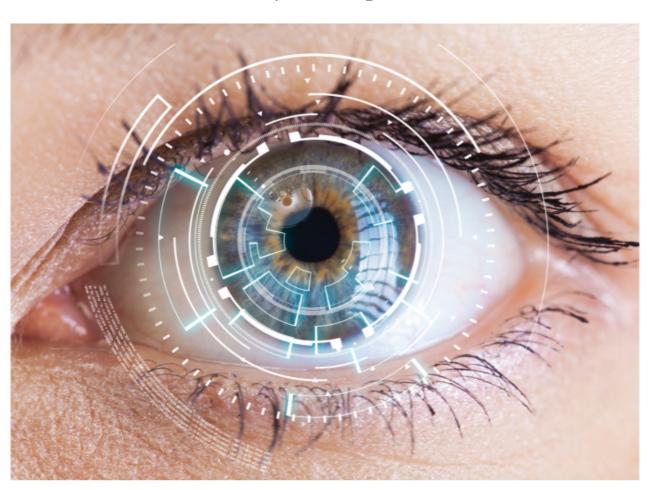
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SPEEDING INTO THE FUTURE WITH BIOMETRICS

Methods of identification using human characteristics are revolutionizing the ways of doing business.



IMAGINE CHECKING IN FOR A FLIGHT BY SIMPLY

walking onto the plane. Or buying groceries with a nod of your head, or withdrawing funds from an ATM with a single glance. Thanks to biometric technology—which uses voice, face, fingerprint, or other physical or behavioral characteristic recognition to securely verify an individual's identity—those scenarios are not far from becoming reality.

Rapid user identification and more intuitive shopping options are just a couple of the emerging capabilities of biometrics, which is poised to blossom into a \$59.31 billion global industry by 2025, according to Grand View Research. Whether it's providing better ways to fight fraud or delivering smarter customer service, the biometrics industry is expanding the futuristic applications of the technology and transforming human interactions across business and government.

Tools that enable voice recognition, iris recognition, and other methods of identification offer faster and more foolproof ways to access electronic devices or physical locations by creating unique identifiers such as "voiceprints" and "eyeprints" that can't be faked. They also allow users to maintain consistent digital identities wherever they go.

Millions of smartphone and tablet users already rely

on fingerprint scanners and facial recognition systems to unlock or manipulate their devices, but more sophisticated solutions are being deployed or are in development across a variety of industries.

"The future of business lies in highly intelligent and automated transactions and smart, seamless customer interactions," says Brett Beranek, general manager of security and biometrics at Nuance Communications. "Among today's fastest-growing trends, the push toward more natural and personalized exchanges is quickly making biometrics a goto technology for firms all around the world, including *Fortune* 500 leaders."

Nuance has been developing its Al-based biometrics technol-

S1 www.fortune.com/adsections



ogies over the past two decades. Its tools go beyond identifying simple characteristics, such as the sound of an individual's voice, to learning speaking, typing, and behavioral patterns and memorizing preferred vocabulary. Such capabilities allow the technologies to recognize when someone is trying to impersonate a customer on the phone or during digital transactions, stopping fraud in its tracks.

The company estimates that in the last year, it helped organizations—including industry-leading finance, telecommunications, and insurance companies—save more than \$2 billion in fraud costs globally.

Nuance's technology is not only capable of identifying who is engaging with it, but also what the user is likely looking for, enabling personalized interactions from the moments they begin. This frictionless experience can be a competitive advantage—driving loyalty and improving customer satisfaction.

Biometrics, which can be used to boost organizational productivity and performance, is also being leveraged by public and private institutions, including government agencies, to cut costs and streamline back-end operations. Government and law enforcement have been early adopters, using the technology at border control sites and for voter registration and identification, while police and other agencies are increasingly using facial recognition technology to assist in investigating crimes.

Since biometric identification only requires presentation of a person's physical traits, methods of authentication are easily accessible to large populations, says Mohammed Murad, vice president of Global Sales, Marketing, at Iris ID. The company's suite of biometric solutions includes both hardware and software to securely identify users based on scans of their irises as well as their faces. An individual's iris is his or her most unique identifier, providing the most accurate and frictionless biometric access, according to Murad. Facial recognition then comes in second

The spread of connected devices—more than

SEVEN
BILLION

in all—is accelerating the movement toward biometrics.

Biometric technolgies provide IDsecure, person-centric, affordable solutions. They easily integrate into current solutions that people already feel comfortable opting in to and using."

-MOHAMMED MURAD,

Vice President, Global Sales, Marketing, Iris ID

with respect to accuracy. "Traditional tools, such as access cards and mechanical locking devices, aren't particularly 'user secure,'" says Murad. "Biometric technologies provide ID-secure, person-centric, affordable solutions. They easily integrate into current solutions that people already feel comfortable opting in to and using."

Iris ID identification, access control, and workforce management solutions are customizable for virtually any application and regulatory requirement. For example, Iris ID enables multibiometric kiosks and gates that make it possible to rapidly authenticate a traveler's passport or other travel documents. The company's next-generation technology is also used for security systems that limit access to highly classified areas, such as data centers and R&D labs.

With the proliferation of biometrics, passwords are undergoing a radical reinvention. Biometric Signature ID, for example, uses gesture biometric technology to authenticate identities by having users "draw" a four-character password instead of typing it. This simple change creates biometric patterns unique to each of us, eliminating password sharing and impostor log-in. "With 14 million uses from colleges, financial services, and enterprises, users are already regaining control of their privacy and security by locking down their devices and accounts with a biometric password," says CEO Jeff Maynard.

The spread of connected devices, whether they're cars or washing machines—more than 7 billion in all, according to an August 2018 estimate by IoT Analytics—is accelerating the movement toward biometrics. "Not only is biometric technology becoming more and more deeply integrated across our everyday lives; it's also becoming more ubiquitous," notes futurist and trends expert Scott Steinberg. "We've moved past the era of

\$2B+ in fraud losses prevented in the last 12 months.



Leading banks, telcos, airlines, retailers and governments are using biometrics and behavioral traits to identify the real person they're engaging with – stopping criminals in their tracks.

While you are reading this, fraudsters are likely trying to access your customers' accounts. The consequences can be devastating to your customers and your business.

Nuance Security Suite can authenticate your customers in seconds using their unique biometrics and behavioral traits, stopping criminal activities in the contact center, on mobile apps and websites.

Biometric technology authenticates individuals by the sound of their voice, the words they use, where they are, which device they are using and how they talk, tap and text.

For 20+ years, Nuance has been pioneering technologies like natural language understanding, conversational AI, and biometrics to enhance customer experiences and security – no matter which channel or device they use.

For your customers, it's about service that's fast and easy.
Authenticate their identity without them having to remember pins or passwords.

For your organization, it's about protecting your customers and your business while differentiating your brand. Immediately detect fraudulent activity, stop future fraud attacks and prosecute criminals.

50+ arrests

of fraudsters enabled by Nuance biometrics

90%

detection of fraud attempts

191% ROI

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1.5 minutes

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8 billion

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400+ million

voiceprints created to date

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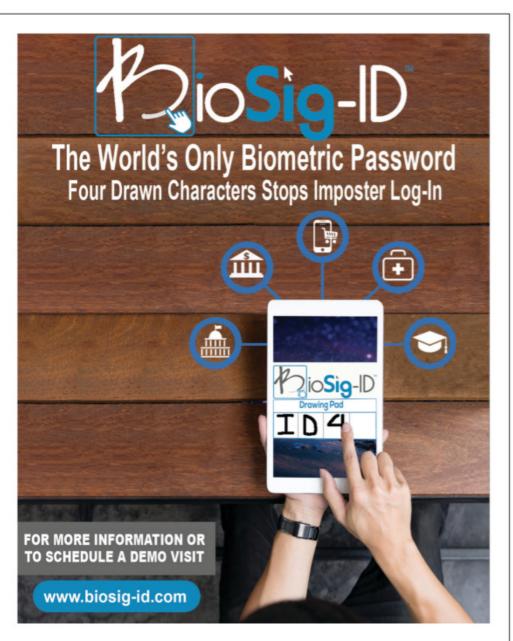
the Internet of things and into the age of Internet of everything," he says. "Biometric tools—which build on the widespread popularity of fitness trackers, wearable devices, and popular social networking applications' facial recognition features—only make technology more intuitive to use and are the next natural step forward for business."

Businesses agree. Last year online information technology market-place Spiceworks conducted a survey of nearly 500 American and European companies of various sizes and found that 62% were already using biometrics and an additional 24% planned to within the next two years. Health care providers are relying on biometric tools to authenticate and follow patients as they receive care to ensure that the right medicines and treatments are given at the correct time every step of the way. They help supervisors at production facilities track the hours of workers as they move about corporate campuses and factory floors. Even farms use them to log employee hours.

The continued advancement in biometric technologies, along with their increasing adoption, promises ever more futuristic applications that range from cool and convenient to truly transformative.

Consider these possibilities: Doors to homes, garages, and cars that will recognize you as you approach and unlock themselves without a single turn of a key. Stadiums, concert halls, and other venues that will admit you without requiring paper or mobile tickets, because they'll know at a glance if you've already purchased a seat. Or customer support lines that will surmise your needs the moment you call in, providing personalized answers and solutions without forcing you to wait endlessly on hold.

Banks equipping their ATMs with facial recognition technology will



The continued advancement in biometric technologies, along with their increasing adoption, promises ever more futuristic applications that range from cool and convenient to truly transformative.

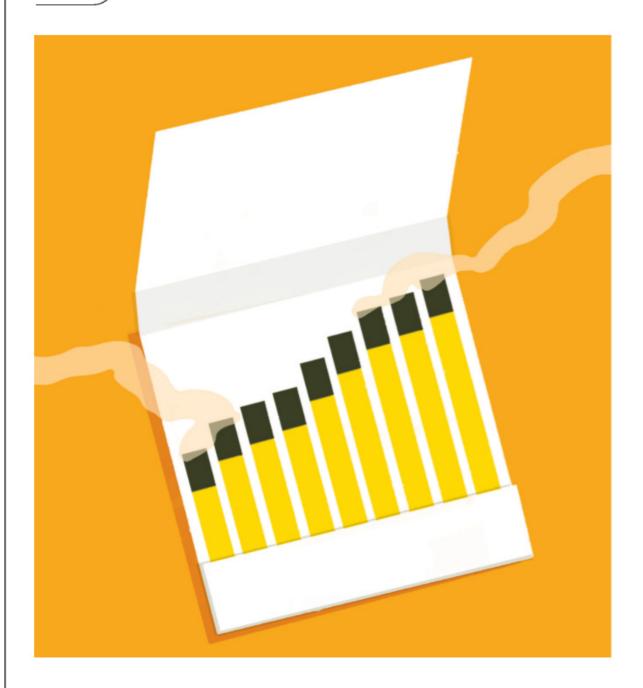
not only allow you to perform transactions without debit cards or PINs but will also detect and identify thieves trying to steal your money—and automatically report them to the authorities. Pharmacies will be able to dispense medications without requiring face-to-face interaction with a pharmacist. In some countries, citizens will never have to carry printed documents or records to access health care or systems requiring government IDs.

And at work, computerized biometrics systems will automate many of the procedures involved in accessing computers and resources, verifying overtime, and tracking hours. An employer will know exactly when you're working and when you're not, without asking you to submit timesheets. And even if punching a time clock is still required at your workplace, equipping it with biometrics ensures accuracy and authentication and removes the risk of "buddy punching," a practice in which someone punches in for a colleague who's not there. In many ways, biometrics can offer significant cost savings for businesses.

Consumers are increasingly embracing biometric authentication, according to the results of a global IBM Security survey of 4,000 adults released in January 2018. And with 67% of respondents reporting they were already comfortable using biometric authentication methods, and 87% saying they were looking forward to using such methods in the very near future, you can be certain that these high-tech advancements will only become more popular across industries as varied as health care and finance with each passing year.

Still, in spite of this level of acceptance, some unease about privacy and security exists. That's why industry organizations advocate for policy that supports security. To that end, they are working with legislators to ensure that biometric technologies are used for ethical purposes.

Maynard of Biometric Signature ID sums it up best: "The future clearly lies in biometrics." ●



THE BIGGEST BURNERS

Today's hot tech stocks may seem to have a lot in common with their now-huge forerunners. But those titans never burned cash like this. By Shawn Tully

"YOU'VE GOT TO SPEND MONEY to make money" is one of the most widely accepted business adages of all time. And nowhere is that belief more innate than in Silicon Valley, where companies like Tesla, Uber, Lyft, and Snap command dizzying valuations based on the belief that one day, they will indeed make money. Raising fresh billions to fund operations, boosters of these

companies would have us believe, is a regular rite of passage. After all, didn't giants like Amazon, Apple, Facebook, and Google also burn through tons of cash on their path to profitability?

Fortune decided to find out: How much money did Amazon, Apple, Facebook, and Google spend in their early years? And how does that compare with what today's hot names are spending? To get the numbers, we went back to each company's earliest published financial reports, starting with the offering statements for its IPO.

It turns out the assumption that successful tech companies burned lots of cash in their youth isn't merely wrong—it's staggeringly wrong. Look closely at the early days of the giants—the Fab Four, as we'll call Amazon, Apple, Facebook, and Google (now Alphabet), and you'll see that they were models of frugality compared with the new wave (which we'll dub the Breakneck Burners: Tesla, Uber, Lyft, and Snap).

It's true that in the dotcom frenzy of the early 2000s, many tech companies posted losses while devouring new funding. But

the ones that burned piles of cash were such failures as Webvan and eToys.com, not winners like Google. Today, says accounting expert Jack Ciesielski, "you've got these companies chewing through mountains of cash, and investors are comparing them not with the failures of the dotcom era but with the survivors."

For this analysis, the crucial measure isn't net profit but "free cash flow" (FCF), calculated by taking "cash generated by operating activities" minus capital expenditures (capex). In other words, business income minus money you spent to grow your business.

The differences are stark. Let's start with Google. Amazingly, the company appears never to have been significantly cash flow negative. Similarly, Apple never showed negative free cash flow starting with its first full year in business and weathered only short-lived deficits as a mature player. Facebook showed just two years of negative FCF (in 2007 and 2008, when it burned \$143 million).

At Amazon, long the poster child for taking losses today to earn profits tomorrow, the numbers seem almost quaint. The new venture had negative FCF of \$10.6 million from 1994 to 1997, but that was just a fraction of total sales. The only major underwater span in its history came from 1999 to 2001, when negative FCF totaled \$813 million. But by 2002, Amazon's FCF turned positive. All told, the Fab Four had total negative free cash flow in their early years of almost exactly \$1 billion.

By contrast, the Burners have already torn through \$23.9 billion, encompassing 22 years of FCF deficits and outspending the Fab Four by around 20 to 1. At this pace, will they ever reward investors? Here's the outlook for each.

TESLA

FCF): \$10.9 billion over 12 years. **OUTLOOK:** Negative FCF ballooned to \$4.1 billion in 2017 but narrowed the following year to a (comparatively) modest \$222 million. The reprieve was short-lived, as Tesla began to spend heavily to ramp up production of its mass-market Model 3. In the first quarter of this year, sales tumbled, and FCF fell to minus \$945 million, forcing Tesla to raise \$2.4 billion in equity and debt funding. Morgan Stanley's Adam Jonas shocked the markets by lowering his previous "bear

case" for Tesla's stock

\$10, citing dangers of

slowing sales in China.

Jonas warned that de-

clining overall demand

is pushing back the

price from \$97 to

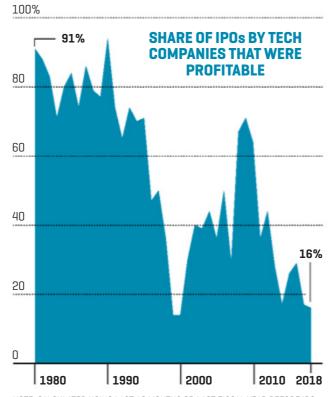
CASH BURN (total negative

date when Tesla will be able to fund itself from operations.

Jonas's price target (all targets are for 12 months from now1: \$230 Current price: \$216

UBER

CASH BURN: \$8.9 billion over three years (not including losses from earliest years). **OUTLOOK:** In the offering statement to its long-awaited IPO in May, Uber revealed FCF numbers from 2016 through 2018. In 2016, Uber posted negative cash from operations of \$2.9 billion and spent \$1.6 billion in capex, for a negative FCF of \$4.5 billion. Since then, the shortfalls have been shrinking, although they have remained substantial as the company has offered price promotions to customers and



NOTE: CALCULATED USING LAST 12 MONTHS OR LAST FISCAL YEAR BEFORE IPO.

spent heavily on the launch of its Uber Eats food-delivery service, raising sales and marketing expenses by 25% in 2018 and 54% in 01 of 2019. Tom White of brokerage D.A. Davidson tells Fortune, "Uber has bought itself some time with good recent performance on revenue and bookings. But by the end of this year, investors will start thinking of 2020 as hopefully the year where meaningful progress is made toward profitability." If quarters keep slipping by without concrete progress, he adds, investors "will get discouraged or impatient." White's price

target: \$46 Current price: \$42.33

LYFT

CASH BURN: \$1.36 billion over three years and one quarter (not

including losses from earliest years, which were not specified in the IPO prospectus). OUTLOOK: In 2016, Lyft burned \$496 million in FCF, and since then. the trajectory has improved only slightly. The shortfall shrank a bit to \$350 million in 2018, but in Q1 of this year, it stood at \$110 million. Lyft is asset-light, but it's still spending so heavily on such basics as driver pay, insurance, R&D, and marketing that operating losses have continued to mount. Dan Galves of Wolfe Research points out that Lyft depends on dense urban markets for nearly 60% of its business, despite those areas making up only 5% of U.S. households. And annual growth in those metro areas, he reckons, has slowed to 24%, half the rate

in early 2018. Galves also cites high driver costs that "are taking almost all the revenue" and doubts that Lyft will win broad appeal outside the big cities. Galves's price target: \$52

Current price: \$58.32

SNAP

CASH BURN: \$2.72 billion over four years (not including losses from earliest years, which were not in IPO filings). **OUTLOOK:** Snap is still burdened by big research expenses, equal to one-third of its total costs, and R&D needed to expand its photosharing platform is expected to jump to over \$900 million this year. Additionally, it's instructive to look at how much cash Snap is burning in relation to all the money it collects marketing its service. From the start of 2017 through Q1 of this year, Snap had \$2.33 billion in revenues and churned through 73% of that amount, \$1.71 billion in cash. Michael Pachter of Wedbush notes that although user and revenue growth is impressive, "the road to profitability appears to have gotten longer." He's concerned that big spending on infrastructure and R&D has pushed back the date when Snap will show positive Ebitda to at least Q4 of 2020.

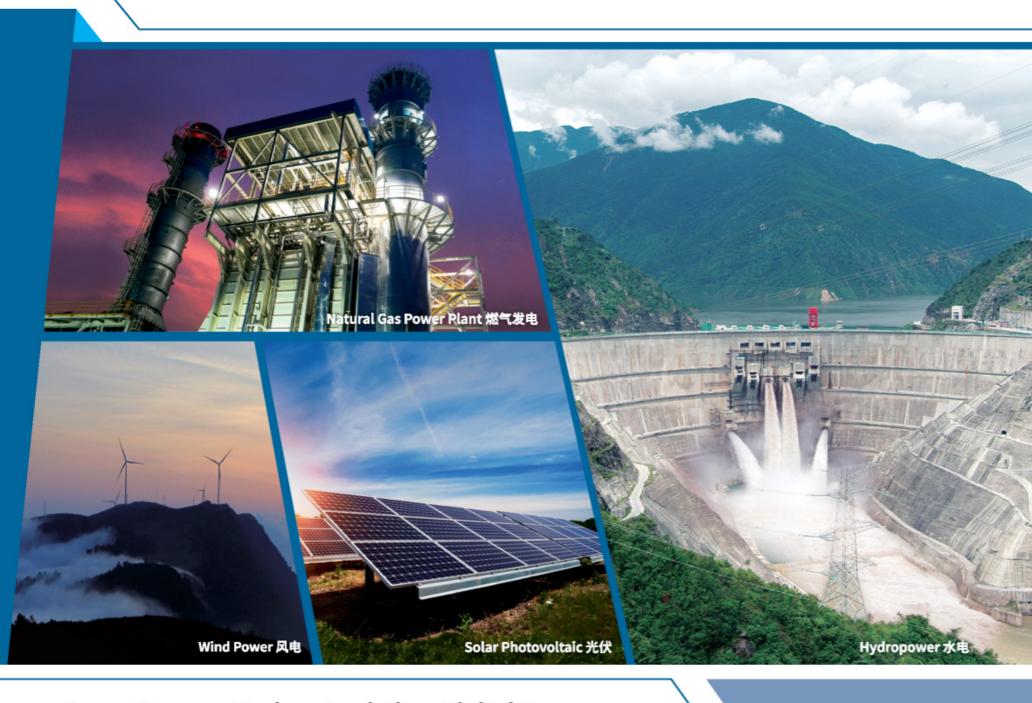
Pachter's price target: \$12.25 Current price: \$13.62



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AUTO



A DIAMOND TAKES THE ROUGH

The Rolls-Royce of yesteryear was built to sparkle on the circular driveways of great estates, chauffeur at the ready. The marque's new SUV is built to change that. By Jaclyn Trop

"IT'S THE FIRST ROLLS-ROYCE that looks better dirty," says the brand's CEO, Torsten Müller-Ötvös, as he overlooks a small fleet of the marque's first SUV model, dubbed Cullinan—the three vehicles suitably caked in mud and dust from a daylong romp around Grand Teton National Park in Wyoming. "It's a remarkable departure for the brand."

Cullinan, named for the largest gem-quality rough diamond ever found, nominally starts at \$325,000, but no Rolls-Royce is delivered in its base form: One can add tens if not hundreds of thousands of dollars to the price



you're driving

there's no

inferior seat

in Cullinan.

or a passenger,

in bespoke paint, leather, woodwork, or custom cabinetry.

That's all in the service of distinguishing it from luxury SUV segment leader Range Rover, whose offerings have grown increasingly grand in recent years but can't touch the opulence of its rival from Goodwood. If anyone was going to be the "Rolls-Royce of SUVs," it was going to be Rolls-Royce.

While Cullinan will no doubt find its way into the valet lots of Beverly Hills and Bahrain, it's built for much more.

"For the first time, Rolls-Royce is using words like practical, functional, and versatile," Müller-Ötvös says. "You can put the family in, take your dogs, go fly-fishing—whatever you want. It can be even dirty for a couple of days—no problem."

Cullinan's performance credentials are bolstered by its 563-horsepower, twin-turbo V12 engine from parent company BMW and an "off-road" button that helps the car glide over rough terrain as the suspension works double time beneath.

Rolls-Royce is a latecomer to the highly profitable luxury SUV market. One by one, manufacturers that specialized for the better part of a century in premium sports cars and chauffeured saloons have bowed to recent pressure to keep customers who want taller vehicles from defecting to rival brands.

Their efforts have been rewarded. The Bentley Bentayga, Lamborghini Urus, and Maserati Levante have vaulted to bestseller status within their respective brands. Aston Martin expects its DBX crossover to help double the brand's global sales once it arrives later this year. Consumer interest is unlikely to flag. Tall cars have long since graduated from the new normal to the norm.

Rolls-Royce, which sells just 4,000 cars each year, is expecting similar results. Still, the stakes for introducing an SUV are high, says spokesman Richard Carter. "If you sell 4,000 cars per year, and you get it wrong, you can very quickly sell 1,000 a year."

For his part, Müller-Ötvös says he is not interested in sales volume. "The last thing I want to talk about is volume," he notes. "Volume is the contradiction of luxury. It's the last thing customers want to hear. I don't want to see a Rolls-Royce on every street corner."

He does not like to discuss the competition, either, asserting instead that there is plenty of room in the market. "It's not so much that our competition is with other cars," he says, adding that customers are likelier to weigh the purchase of a new Rolls-Royce against that of a boat or a piece of art. "If they want both, they buy both."

When creating Cullinan, the Rolls-Royce design team asked themselves: Is there any history whatsoever that would allow us to make an SUV? They soon realized they could draw inspiration from the high running boards of the WWI-era Silver Ghost and the designer wardrobe trunks strapped to the rear of 1920s Phantoms.

They emerged with a boxy, angular design featuring short overhangs that hint at off-road robustness and a commanding perch. Unfussy enough for an owner to flip down the rear seats to toss in a riding tack or shotgun cases, yet with the precision in craftsmanship expected of a Rolls.

Already, Rolls-Royce is seeing the car resonate with customers new to the brand, including women and millennials. And while orders are rising in Rolls-Royce's biggest North American markets—California and Florida—the ruggedness and four-wheel drive is prompting an uptick in orders from Canada, New England, and the Rockies. Says Müller-Ötvös: "It is opening new garages for us."



WHAT A -SHOT!

THE PGA TOUR'S STATE-OF-THE-ART

MEDIA ASSET MANAGEMENT SYSTEM

IS A TECHNOLOGICAL ACHIEVEMENT

UNMATCHED IN SPORT.





THE PGA TOUR DIGITIZED DECADES' WORTH OF VIDEO ASSETS THAT ARE READILY AVAILABLE FOR A WIDE VARIETY OF USES, INCLUDING PGA TOUR LIVE (PICTURED ABOVE), THROUGH THE MEDIA ASSET MANAGEMENT SYSTEM (PICTURED BELOW).

ONCE UPON A TIME, THE PGA TOUR WAS

a small, genteel sports league with just a couple of hours of weekend programming. Not anymore.

Today, the PGA TOUR is a sporting giant with a multitude of broadcast partners and its own live-streaming service, PGA TOUR LIVE, providing hundreds of hours of programming each week from its six professional golf tours, including the PGA TOUR, PGA TOUR Champions, and Korn Ferry Tour, along with series in Canada, Latin America, and China.

And just as the game has grown, so has the TOUR's media asset management system (MAM). What was once an antiquated system of videotapes of the tournaments with handwritten logs of the content stored in a warehouse is now a high-tech content storage and retrieval network. Every shot from every camera angle of every tournament—thousands of shots every week—is now stored in a sophisticated database. Think of it as a highly searchable in-house YouTube system.

"The PGA TOUR's Media Asset Management system is consistently

rated by our media partners as one of the best and most intuitive in the industry for finding and pulling video from our archive," says Rick Anderson, the PGA TOUR's chief media officer. "The system currently supports over 15 internal and external broadcast partners. As of last year, we had more than 100,000 hours of video ingested and more than 6 million log entries. In 2018 alone, we ingested more than 8,500 hours of video, representing a 75% increase from just six years ago."

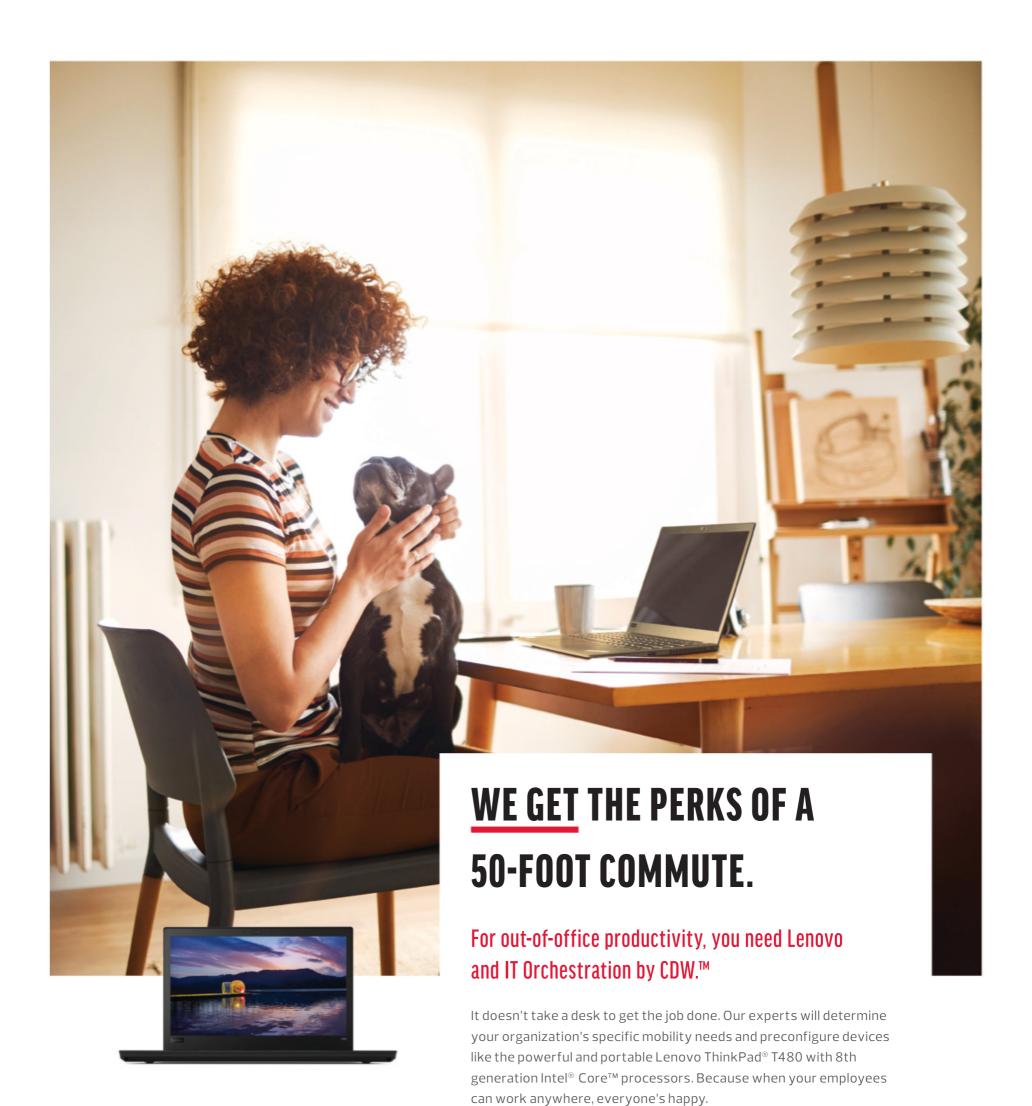
Broadcast partners once traveled the country with semitrailers full of copies of those old videotapes that they would have to manually search to pull up an old clip for use. Now all they have to do is log in to the MAM's web-based interface to access the content—say, Tiger Woods' first tee shot in a PGA

TOUR event at the 1992 Los Angeles Open—and it's delivered in seconds from the 22 servers that store almost six petabytes of data.

But it's not just CBS, NBC, and Golf Channel accessing this digital treasure trove. A number of others—from advertising partners who license the content to players who want to study how a putt broke on a particular green in a previous tournament they played in—do so, too.

Of course, the database's value is only going to increase with time. "A friend and I used to joke that New York City is going to be fantastic when it's finished," says PGA TOUR MAM director Michael Raimondo. "That's the same way we feel about MAM. The archive will never be finished, because we keep adding more and more content all the time and increasing the capabilities of what the system can do."

Now that's major league.■



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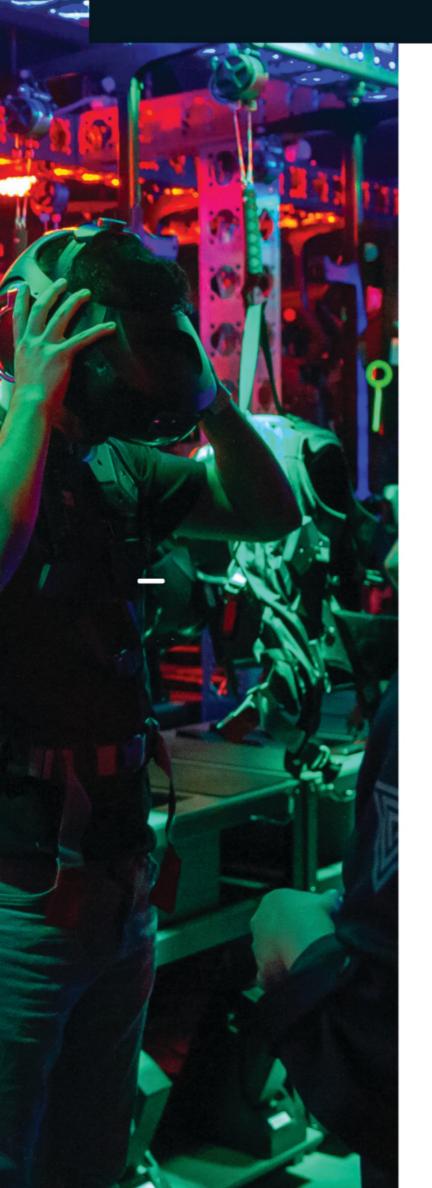






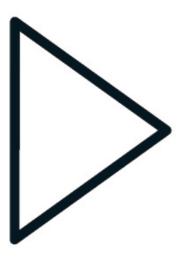


BRAINSTORM TECH



JENKINS

Virtual reality has been the next new thing for five years and counting. Clunky headsets, a dearth of content, and lack of consumer interest have caused VR to stall. Can this much-hyped technology finally get real?



PAUL MCCARTNEY MADE HIS MODEST CONTRIBUTION to the future of virtual reality with a little help from a bike mechanic.

The unlikely union of the Beatles great, a bike-shop employee in Palo Alto, and a promising if underachieving technology is the accomplishment of Scott Broock, once an enterprising executive with a fledgling camera company called Jaunt VR. In 2014, Broock offered to pay the mechanic \$50 to ride around a skate park on a BMX bike while being filmed with a specialized camera rig that could shoot video and record sound in 360 degrees—all around and up and down. Broock hoped the bike's chain clanging around the fishbowl would be ideal for something called ambisonic audio, surround sound hearable above, below, and around the listener.

A few months later, Broock managed to show a clip of the video to McCartney, who was so impressed that he invited Jaunt to film his concert the very next night at San Francisco's historic Candlestick Park, the same venue where the Fab Four had performed their final show 48 years earlier. The startup company quickly mobilized and recorded one of the first videos of its kind, an immersive stadium concert film that would give a viewer the sensation of being among the pulsating crowd. Broock left Jaunt in 2016 and subsequently served a yearlong stint as a "global VR evangelist" for YouTube. But he still looks back at the concert video as a breakthrough achievement. "There's a moment recorded in time of Paul McCartney playing in front of people captured in a way that, maybe 100 years from now, seems like black-and-white films"—primitive but pioneering. "That's a powerful thing."

The vintage film comparison—think: grainy footage of silent passersby shuffling around in top hats among horse-drawn carriages and Model T-esque cars—is standard fare for virtual reality's boosters. Just as movies showed viewers places they'd never go, VR would transport them directly into those same filmed

environments. That was the promise that led Facebook to pay \$3 billion for headset maker Oculus VR in 2014, and every year since, evangelists have proclaimed virtual reality the next new thing. Consumer tech players including Google, HTC, Samsung, and Sony joined Facebook in a race to bring consumer-ready headsets to market. Venture capitalists poured billions into content development and hardware applications. Time magazine put the then-22-year-old founder of Oculus, Palmer Luckey, on its cover and announced the technology was "about to change the world." Mark Zuckerberg in 2017 famously said he wanted a billion people to be using Oculus headsets—though he conspicuously didn't say by when.

That omission is understandable. Because for all the hype-filled promises, virtual reality remains, well, virtually absent from everyday American life. Oculus in 2018, for example, shipped just 354,000 units of its flagship VR headset, the Oculus Rift, according to estimates from SuperData, a gaming-focused research unit of Nielsen. Contrast that with the more than 17 million PlayStation 4 game consoles Sony moved in the same period or global smartphone sales that year of 1.4 billion, according to IDC. Consumers are finding that VR is typically too expensive, too clunky, or too uncomfortable, and lacking in content that is worth trying more than once or twice. Skeptics compare the experience to the short-lived 3D-TV fad of the early 2010s.

The sluggish adoption has claimed multiple victims. Cinema operator IMAX, which used \$50 million in venture capital

ATTENTION DEFICIT: Despite \$100 million in funding, Jaunt abandoned VR, shifting its focus to augmented reality. "It just wasn't making sense for our company," says CEO Mitzi Reaugh.

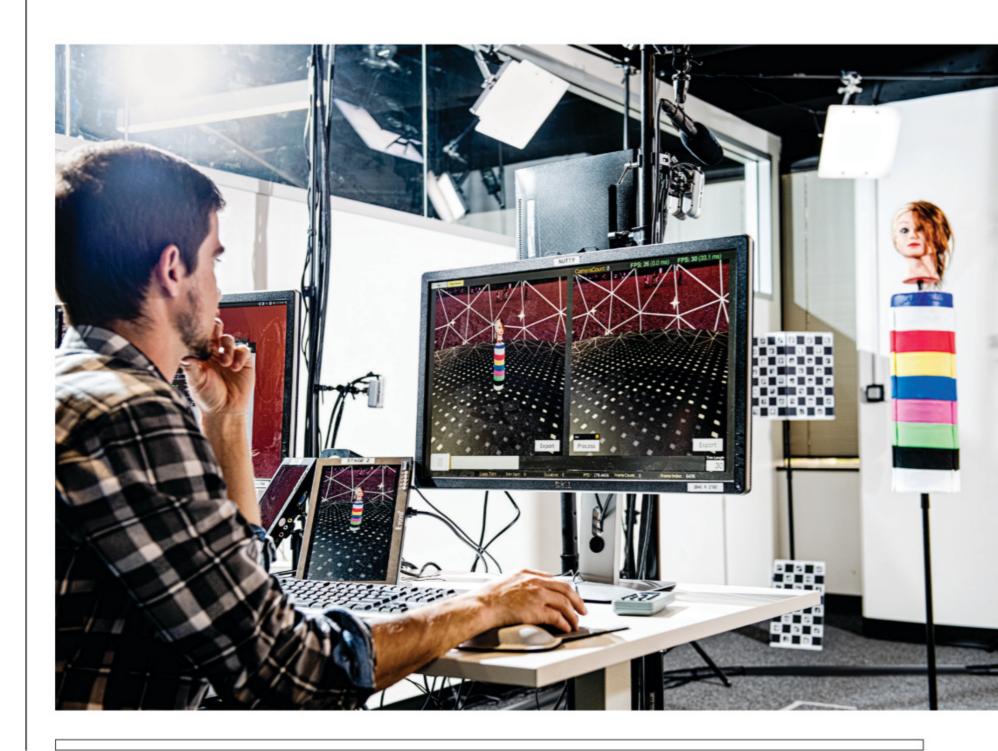
VIRTUAL REALITY

funding to open virtual reality arcades in cities from New York to Bangkok, shuttered all the locations after just two years. Google's in-house VR film studio, Spotlight Stories, folded earlier this year. And CCP Games, a popular Icelandic video game developer, laid off 100 people and closed its VR operation in 2017. "We saw in our own data that this is gonna take a

THE YEAR
VR PIONEER
JARON
LANIER IS
SAID TO

HAVE COINED THE TERM "VIRTUAL REALITY" while to get to the place it needs to be," says CEO Hilmar Veigar Pétursson, adding that the wait will be "years, not months." Even Jaunt, despite the boost from McCartney and more than \$100 million of funding, including from Disney, couldn't make a go of VR. Last year it shifted its attention to a related technology, augmented reality, which adds visual cues to real-life settings rather than trying to immerse users in distinct worlds. "We were focused on driving consumer adoption and understanding what consumers want to watch in VR," says CEO Mitzi Reaugh, who oversaw a mass layoff at the Silicon Valley company. "It just wasn't moving on the timeline that made sense for our company."

It is tempting to write off virtual reality as yet another overhyped fad. Yet that would ignore the technology industry's long history of fallen pioneers paving



the way for someone else's breakthroughs. The Apple Newton and the Polaroid Polavision died, after all, so that the iPad and camcorder might live. It took a decade for smartphones to become ubiquitous. Early VR headsets themselves date back to the 1960s, while Nintendo and Sega in the 1990s forayed into the consumer market with the ill-fated Virtual Boy and Sega VR systems, respectively. And even if VR has been a disappointment for the entertainment industry—the McCartney VR concert video will never go platinum—the technology is proving useful in sensible business applications, like workforce training, and yet new entertainment concepts. After all, when a technology is so exceedingly cool that it attracts a legion of true believers, it is extremely difficult to kill.

INSIDE A BUILDING on Facebook's sprawling Menlo Park, Calif., campus, past a literal Facebook wall scribbled with employees' handwriting and motivational quotes like "If you never try, you'll never know," a spacious gray room is set up to demonstrate the highly anticipated Oculus Quest. This is the device VR

ALTERNATE-REALITY CREATORS: Below: Facebook director of VR product management Sean Liu and executive producer Yelena Rachitsky aim to execute Mark Zuckerberg's VR strategy. At right: Assembling an Oculus Quest optical eyecup module. enthusiasts believe can change everything. Released in May, the Quest is Oculus's first all-in-one headset built for high-powered gaming. It requires no wires or connection to a PC and can operate with a full six degrees of freedom that allows users to look around and walk in all directions, unlike last year's similarly wireless but less immersive Oculus Go. At a starting price of \$399, it's on par with mainstream consoles like Sony's PS4 and Microsoft's Xbox One.

Being placed into a VR device by another person is an awkward experience. Once the headset snugly fits over your face, the person who was just assisting you could be giving you the middle finger for all you know because you are now staring at, yes, another reality. In my case, it's a very satisfying one, in which my Oculus Home, or the home screen, looks as if it were designed by Frank Lloyd Wright, complete with a maple wood interior and a domed glass roof peering up at the Northern Lights.

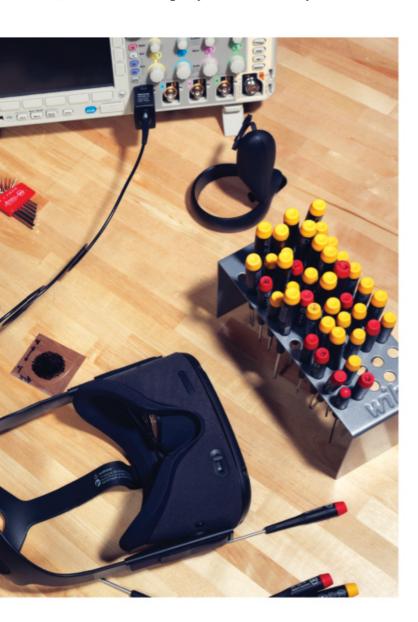
But the Quest is not about architecture; it's about games. More than 50 of them





launched with the device, none more popular than the colorful rhythmic sensation Beat Saber, developed and published by indie Czech studio Beat Games. Best described as Dance Dance Revolution meets Star Wars, Beat Saber in March became the first VR game to claim to surpass 1 million copies sold, and it shows no signs of slowing down. That's thanks to an active fan community on YouTube, generating millions of hits from videos showcasing standout players. In April, it was featured on a Tonight *Show* segment with the host Jimmy Fallon and actress Brie Larson each playing the game on national television. VR enthusiasts nearly hyperventilated in their praise. "This is huge!" tweeted popular VR YouTuber Nathaniël "Nathie" de Jong. "True killer marketing for the entire VR industry."

After 15 minutes of playing the game, I am sweating. You're "exercising without knowing you are," says Beat Games CEO Jaroslav Beck. "You are feeling the music in the most powerful way because you are physically experiencing it." People across the industry, from developers to investors to company executives, say that this



BRAINSTORM TECH _____ VIRTUAL REALITY

is, right now, the closest thing VR has to a "killer app"—a piece of content so good that it's possible consumers will buy VR headsets just to play the game. It's exactly the kind of outcome Facebook hoped for when it started Oculus Studios, a division that gives funding and technical advice to third-party game developers like Beat Games.

Facebook's initial vision for VR was far grander than games. It thought cinematic virtual reality would be a breakthrough application and that Facebook itself, rather than third-party developers, would create the masterpieces. Facebook established the Oculus Story Studio in 2015 as an in-house film department dedicated to making movies for virtual reality. Yet despite winning an Emmy for its animated short "Henry," Facebook shuttered the studio in 2017. Yelena Rachitsky, a Facebook executive producer who'd been with the defunct studio, says Facebook realized its clout was better deployed encouraging an ecosystem approach. "I think there is just a reality that a lot of the creativ-

ity doesn't necessarily happen within a big corporation," she explains. "It's the creators out there who aren't limited or confined by specific corporate structures [who] I think have the innovative and creative thoughts that are going to continue to push the boundaries in VR."

Hollywood also figured prominently in Facebook's VR dreams. Edward Saatchi, whose father, Maurice, cofounded the ad agency Saatchi & Saatchi, was a founding member of the Oculus Story Studio. He says the goal was to create VR content that could "inspire an industry." Five or so years ago, Hollywood directors approached then Oculus CEO Brendan Iribe, intrigued by the technology's prospects, says Saatchi, who now heads a "virtual beings" company called Fable. "They were super excited and said, 'Let's make a VR movie.' But he was like, 'I have no idea how to do that.'" The Story Studio was Oculus's attempt to find out how. "Our goal was to get film schools teaching VR movies, to have film festivals accepting VR movies, to have famous directors do VR movies," Saatchi explains, noting that director Alejandro González Iñárritu, whose Birdman won an Academy Award for Best Picture in 2014, took home another Oscar for his 2017 VR

"ITHINK
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BRAINSTORM TECH VIRTUAL REALITY

short, Carne y Arena. "So, in that sense, we succeeded. Except it didn't become a mainstream thing. There just isn't any evidence that anyone is willing to pay for narrative VR content outside of a theme park."

In retrospect, Mark Zuckerberg was so enamored with the theoretical potential of VR that it appears he spent billions without having thought through how to make a business of it. "It was a platform play," says Blake Harris, author of the optimistically titled *The History of the Future: Oculus, Facebook, and* the Revolution That Swept Virtual Reality. "He had a popular app. But in his mind there's always going to be this problem of living on other people's platforms. You're beholden to Microsoft, Google, and Apple."

Indeed, Zuckerberg and his minions have described VR as the logical next step in the social experience Facebook itself created for billions of people. Just as it digitized the analog behavior of keeping up with one's friends, now Facebook wants people

inside a virtual reality to "span geographical boundaries," as Facebook director of VR product management Sean Liu says. "We're really thinking and pushing the notion of how we bring you and your avatar into VR. How do we allow you to emote and have social expression to really connect together and do different activities?"

In the reality we live in today, VR isn't a prevalent tool of communication. But that hasn't dampened Facebook's enthusiasm for it. "I don't know exactly when it's going to be a big deal," Zuckerberg said in a call with investors last year. "When we started talking about this, I said that I thought that this is going to be a 10-year journey before this was really a very mainstream and major platform." Just about halfway down the road, the futuristic technology is nowhere near realizing Zuckerberg's vision.

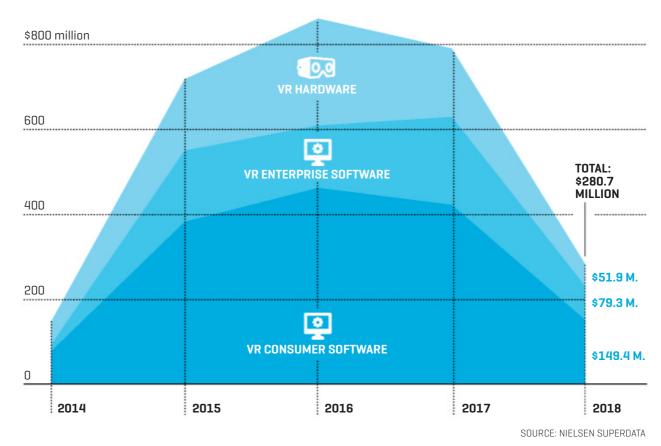


THE MASKED ROBBER points a gun in my face and shuffles me and a sobbing woman into a back room. "Take this fucking bag, pick it up, and fill it up!" he screams. "Everything!" Now he's motioning

DIM VIEW: VENTURE INVESTMENT IN VR TRENDS DOWNWARD.

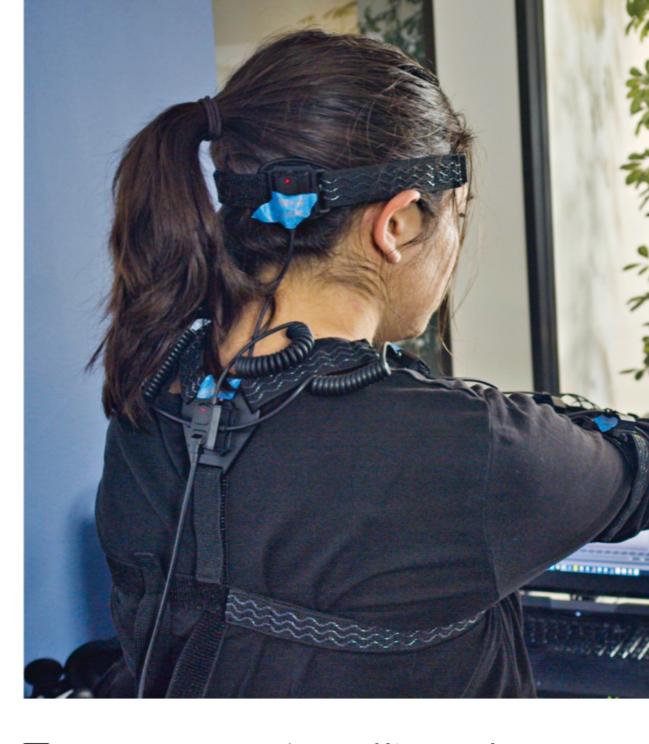
In 2016, VR's peak venture year, VCs pumped \$857 million into VR startups. **But in 2018, VR** funding was down to \$280 million, ceding ground to promising related technologies, augmented and mixed reality.







SHOULDN'T THE WORKPLACE BEABETTER PLACE?



READY, AIM, VISUALIZE: A Strivr employee shows how to capture accurate body movements using biomechanical input.

toward a white wall lined with packaged phones and accessories. Before we can react, a flash, a whirring noise, and then time cuts forward. The woman is now stuffing electronics into the bag, panicked. "Hurry the fuck up!" the robber's accomplice shouts. "Let's go!" And then black.

As I remove my Oculus Go headset, all is bright and

peaceful in an empty classroom inside an unassuming office building in Manhattan's Flatiron District. Jeremy Bailenson, a Stanford professor and founding director of the university's Virtual Human Interaction Lab, stands beside me. He begins explaining what I have just witnessed: a VR training module for Verizon store employees to learn how to deal with armed robberies. "If you work at a Verizon store, there's so much expensive material that's right near the door," he says. "They have dozens of robberies at gunpoint each year. They want to train their employees to be

FORTUNE RACEAHEAD

Every company is tackling diversity and inclusion in different ways. Ellen McGirt's newsletter follows their progress and those who hold them accountable.

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354,000 NUMBER OF OCULUS RIFT HEADSETS SHIPPED IN 2018

(SOURCE: SUPERDATA, A NIELSEN COMPANY)

safe." Verizon had been offering traditional training procedures for years, utilizing classroom instruction and hiring actors to simulate robberies. But the company found it minimally effective. "Despite having been trained, [our employees] weren't necessarily equipped to manage through the robbery," says Lou Tedrick, Verizon's vice president of global learning. "We thought VR would be a good use case because it would help the muscle memory of what it had felt like to be robbed. You want to be able to feel it in a safe environment and be able to talk about it."

SMART ROBOTS ARE NOT GOING TO STEAL OUR JOBS. YET.

FORTUNE EYEON A.I.

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THEY SAY "DRESS FOR THE JOB YOU WANT." WE SAY "READ THIS."

To improve its safety training, Verizon approached Strivr, a VR software training company Bailenson cofounded in 2015. Impressed by the startup's work with other large corporate partners like Walmart, Verizon tasked Strivr with developing modules to train store managers in highfidelity heist scenarios. Since late 2018, roughly 1,500 of these managers have undergone Strivr's training experiences. When surveyed, 95% said they better understood the factors they would need to consider during an actual burglary attempt. Asked about the ethical concerns of purposefully traumatizing employees, Tedrick says that professional trainers walk employees through every step of the way. "In fact, we had many people thank us for creating an incredibly realistic experience versus trying to sanitize the experience," she adds. Verizon now plans to have store managers at all its retail locations trained in these VR simulations.

It turns out that while VR movies or virtual hangouts may not be ready for prime time, the technology is ideal for certain practical applications. VR is gaining traction in fields like surgical training, STEM education, industrial design, architecture, real estate, and more. At Facebook's F8 developer conference in April, Oculus announced an expanded Oculus for Business program slated to begin in the fall. It includes access

to enterprise-grade headsets, such as the new Oculus Quest, and "a dedicated software suite offering device setup and management tools, enterprisegrade service and support, and a new user experience customized for business use cases." Microsoft and HTC, meanwhile, have pushed heavily into industrial enterprise with the mixed-reality HoloLens headset and the HTC Vive, respectively. "Our bigger market is on the consumer side," says HTC's Dan O'Brien, general manager of the Americas for the Vive product line. "But our more aggressive growth area is enterprise."

Strivr, the Verizon vendor, is solely focused on business-to-business VR applications. In addition to the giant phone company, it counts Chipotle, Jet Blue, Fidelity Investments, and Tyson Foods as clients. It has distributed 17,000 Oculus Go headsets embedded with Strivr's software in Walmart



(SOURCE: GREENLIGHT INSIGHTS)

FORTUNE CEO DAILY

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superstores and smaller stores across the country, all for internal use. From there, the startup says it can provide analytics that track performance and eye movement. "When a company tells us, 'I need to know that the trainee looked at that bucket on the floor,' we can tell you that they did not look at it," says Strivr CEO and cofounder Derek Belch, a former graduate student of Bailenson's. "That means they're not going to look at it in the real world. Like, unequivocally."

It isn't unusual for business technology applications to find commercial success before their consumer versions do. Belch of Strivr says he doesn't own a headset at home. One of Strivr's backers, Zaw Thet of Signia Venture Partners in Menlo Park, Calif., is clearly pleased with his firm's bet on an enterprise application. "There isn't a killer app here on the consumer side," he says. "Yeah, in 10 minutes you can get scared in a zombie house, and my 4-year-old likes to go look at the solar system for five minutes. But it's not something he's in every day."



WHY DON'T MORE

people use virtual reality—besides the issues of price, discomfort, and

lack of good content? Because VR requires you to completely abandon reality. And, honestly, who has time for that? "You're inside of a walled garden, you're inside of a headset where you don't have access to the real world," says Jacob Mullins, a partner at Shasta Ventures, an early backer of the technology.

In fact, where VR has found limited success is by tweaking its approach, especially with augmented reality. AR shares similar properties with VR, but rather than completely immers-

ing a viewer in another reality, it adds digital elements to the real world, typically through a smartphone. Think of *Pokémon Go* or the Ikea app that enables users to place and visualize new furniture within their homes. As confidence in virtual reality falters, AR is now experiencing levels of hype similar to the VR wave of five years ago, with startups like Magic Leap raising close to \$2.5 billion to develop AR glasses and related content. Even Facebook is hedging its bets. Earlier this year, it moved hundreds of employees from its Facebook Reality Labs research division to a team dedicated to AR hardware projects. "In the future, our AR glasses will merge the physical and digital worlds, blending what's real with what's possible, resulting in the next mainstream, musthave, wearable consumer technology," promises a Facebook Research web page.

The thought for some is that perhaps it's more compelling to enhance our world than to replace it or create a new one. While stand-alone consumer AR glasses are still a ways away because the technology is less developed than VR, AR is already widely available on smartphones, thanks to Apple's release of a set of software development tools enabling easy-to-use applications. The tech has proved popular with retailers, for example, including Target, Walmart, and Bed Bath & Beyond, each of which has incorporated AR features into its iPhone app to help shoppers visualize purchases.

The pivot from VR to AR is particularly noticeable in venture capital trends. "I'm equally interested in both, but as an investor, I'm forced to have to pay attention to where the customer and market opportunity and demand is," Mullins says. "Two years ago, VR appeared

BUSINESS OF TECHNOLOGY DOESN'T BLINK.



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BRAINSTORM TECH

VIRTUAL REALITY

to have more excitement and scale behind it. But then Apple essentially enabled 300 million–plus devices and growing." Indeed, in 2016, VR's peak venture year, VCs pumped \$857 million into VR startups, according to SuperData; AR and MR, or mixed reality—which allows virtual imagery to actually interact with the real world—received just \$455 million combined. But in 2018, the equation had flipped: VR funding was down to \$280 million, while AR/MR jumped to \$859 million.

Another burgeoning approach has found its way back to the original promise of VR: entertainment. This compelling commercial application is called "location-based entertainment," or LBE. A crop of companies are operating what is essentially a cross between an arcade and a movie theater, with a dash of theme park. These are brick-and-mortar venues where participants use virtual reality in custom-designed spaces, freely moving alongside a small group of fellow participants who appear to each other as avatars when wearing VR headsets manufactured by Oculus, HTC, and others. Some of these experiences play out more like games, with participants wielding plastic-model guns. Others are more like a narrative film that viewers interact with. LBE experiences offer another advantage over headset-bound, individual VR uses. They further immerse users

by having them strap on haptic equipment that vibrates. Some venues even feature fans, sprinklers, and heaters to simulate conditions such as wind, water, or heat.

Dreamscape Immersive is a Los Angeles-based LBE "exhibitor" that's raised \$36 million from the likes of 21st Century Fox, Warner Bros., and AMC. It hopes to entice customers with immersive narratives, a kind of interactive moviegoing experience, says Hollywood veteran Walter Parkes, a Dreamscape cochairman. Parkes says he finds LBE more compelling than typical in-home VR—in other words, a single user wearing a headset—because users are an "actual character in a real, rendered world with other people able to be in touch with all of [their] senses."

The hope among VR adherents is that concepts like LBE will act as a gateway to overall VR (and AR and MR) adoption, in the same way cinemas begot additional ways to watch movies. Dreamscape charges \$20 for its experiences, not too far off the average price of a movie ticket, though

"LOCATION-BASED VR IS COMPELLING: YOU'RE A CHARACTER IN A RENDERED WORLD, IN TOUCH WITH ALL OF YOUR SENSES."

WALTER PARKES, DREAMSCAPE COCHAIRMAN its run times are much shorter, at around 20 minutes. The Void, the most expansive of a burgeoning collection of LBE companies, with 11 locations in four countries including the U.S. and Canada, charges about \$35 for its 30-minute Secrets of the Empire experience, in which you get to infiltrate an Imperial base and shoot Stormtroopers on a molten-lava planet. (The firm has rights to *Star Wars* and other blockbuster Disney intellectual property.) Businesses like The Void also move VR forward because they make it possible for consumers to experience the technology without spending serious money. "It takes down that investment barrier to entry," says Tuong Nguyen, an analyst at Gartner research.



products by now. Oculus's and HTC's and Google's and films and video games and jobtraining simulations. Someone

was always there to strap me into the headsets, to prepare me for the experience. And then they were always gone when it started. And I was always alone, even if I saw other people, or things, inside the new reality, even if I could still hear people outside in the old reality.

When I enter the Alien Zoo at Dreamscape, inside a Westfield mall in Los Angeles, I'm thinking about how people typically describe their VR experiences. They fly over the Manhattan skyline or dive into the Pacific or head for outer space. And they always use the word "I." I, too, am now in space. But there's a significant difference: It's not "I", it's "we." Moments ago, my partners and I strapped blue-lit haptic sensors around our hands and feet and slung computer-stuffed backpacks around our shoulders. We stepped into a dark, bare room; slid the headsets over our faces; and watched one another's bodies transform into human avatars. Our Dreamscape minder instructed us to shake hands to confirm this astonishing mix of the physical and fake, and then we set off for a safari on a vibrant planet occupied by brontosaurus-giraffes and gigantic praying mantises that make Jurassic Park seem positively Neanderthal. It's a mindblowing experience—and absolutely worth paying for. Now all virtual reality needs to do is to persuade hundreds of millions of people to arrive at the same conclusion.

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1. Potential Safety of Principal

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2. Potential Tax-Free Income

Income from municipal bonds is not subject to federal income tax and,

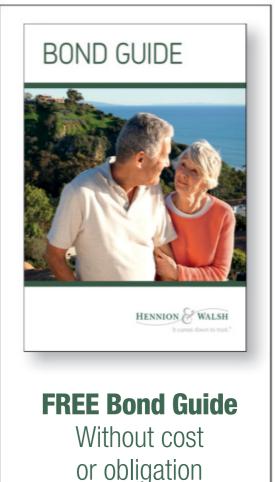
depending on where you live, may also be exempt from state and local taxes. Tax-free income can be a big attraction for many investors.

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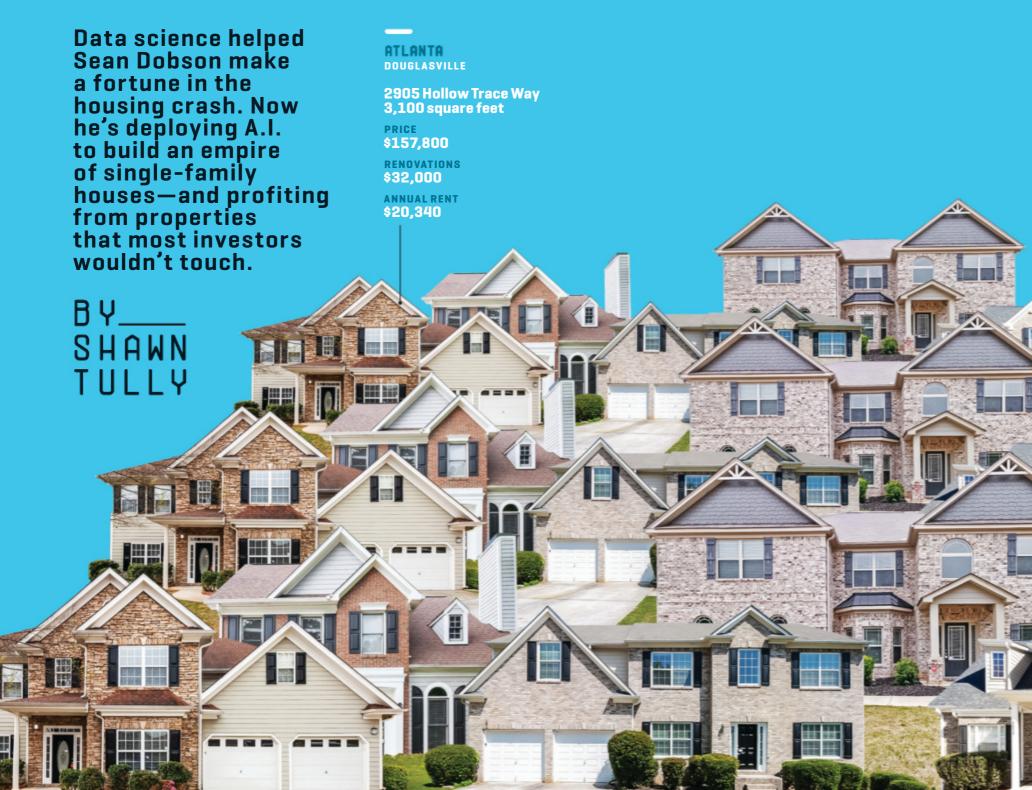
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AMERIC A.T. AN

BRAINSTORM TECH _____



A'S DLORD



to foreclosure. Today she's healthy again, and a stable job in sales has helped her mend her finances. "I'm climbing my way back up," says Burrus. One symbol of her stability is the two-bedroom home she shares with her husband and their children in Greenwood, a solidly middle-class suburb of Indianapolis. The family rents the place rather than owning their home. But it was important to Burrus that they not be in an apartment. "I wanted to get a house with a yard for the kids, for that family atmosphere," she says. • Burrus's landlord is a company called Main Street Renewal; she found out about it from her mother, who rents a nearby home from the same outfit (and runs a thriving dress-alteration business



with Burrus). And each is now playing a small part in an ambitious experiment.

Main Street Renewal is an arm of Amherst Holdings, a real estate investing firm with \$20 billion under management. It owns or manages some 16,000 single-family homes, scattered across the Midwest and the Sunbelt. That portfolio makes Amherst one of the biggest, fastest-growing players in institutionally owned rental homes, a \$45 billion subsector of the real estate industry that barely existed before the Great Recession.

Sean Dobson, Amherst's CEO, is an imposing Texan data savant who dropped out of college to get into mortgage trading. A decade ago, he made a killing shorting shaky debt during the housing crash. Today he's adding 1,000 homes a month to his empire with the help of artificial intelligence, using data modeling to make dozens of offers a day on potentially profitable houses. The Main Street homes are a \$3.2 billion investment that generates around \$300 million in annual rental income, but Dobson harbors far bigger ambitions: "We want to get to 1 million homes in the next 15 years or so," he says. While that figure reflects as much bravado as realism—it's more than 60 times the number of homes Amherst owns today—the fact that it's conceivable shows how much the housing market has changed, and how technology is helping investors profit from those changes.

The rise of the single-family-rental industry reflects profound shifts in the finances and attitudes of America's families. Homeownership, long a bedrock of financial stability, has become unattainable or undesirable for many middle-income workersfor reasons including tighter lending standards, large collegedebt loads, and lagging wage growth and savings. According to Yardeni Research, slightly more than one in three households that would have been buying first homes before the financial crisis is now either renting or still living with their parents.

These trends translate into roughly 5 million households that are renting single-family homes rather than taking out

TRACT-HOUSE EMPIRE BUILDER Dobson says aging baby boomers will provide a steady stream of new properties for him and his investors to buy: "We want to get to 1 million homes in the next 15 years or so."



mortgages and building equity, and that's Amherst's target market. Its specialty is grabbing run-down properties in nice, middle-class subdivisions—guided by algorithms that help it avoid bidding wars and money pits—which it then spruces up for the new rental generation. Amherst's typical customers are couples in their early forties with one or two kids and household incomes around \$60,000. They're paying an average rent of \$1,450 a month. "That's almost exactly what they'd pay on a mortgage and other expenses if they owned the house," says Dobson. "We're catering to a whole new class of Americans—the former buyers who are now either forced renters or renters by choice." And Dobson is betting that this new class is a permanent one.



SINGLE-FAMILY-HOME rentals have long been dominated by local entrepreneurs-momand-pop investors or groups of businesspeople who own and manage no more than a couple of dozen

properties (and often as few as one). Historically, when bigger fish, such as hedge funds and real estate investment trusts (REITs), invested in rental housing, they focused on apartment buildings—larger assets whose bunched-together density made them more cost-effective to manage.

The housing crash of the 2000s changed the math. As hard-pressed households gave up on ownership, and demand for rentals increased, investors realized single-family houses could be a more stable income source than apartments. An empty unit is a money loser, and houses were empty less often. Tom Barrack, head of real estate investment firm Colony Capital, explains that in single-family homes, "families stayed for two or three years, versus six months to a year in apartments." Demand has stayed high, he adds, in part because consumers who used to see homes as investments are no longer confident that prices will rise.

The business remains highly fragmented: Institutional investors own only about 2% of America's 15 million single-family rental homes. But over the past seven years, those investors have amassed a substantial portfolio-some 300,000 houses in all. The biggest players include Invitation Homes, a REIT that's the product of a merger of rental divisions of several investment firms, including Blackstone, Starwood Capital, and Colony Capital; American Homes 4 Rent; and Amherst. All these landlords use automated house-hunting to fuel their growth. But Amherst differs from its rivals in focusing its computer models—and its business model—on affordable suburbs in the solid middle of the U.S. housing sector.

Dobson spent his childhood far from those burbs, in a trailer in an East Texas state park where his family owned a campground concession. "My mom and dad rented cabins and sold gas," recalls Dobson. "Then oil prices spiked, people couldn't afford vacations, and that was the end of the redneck paradise."

The family moved to Houston when Sean was starting high school, and his father bought him the toy that would change his life, a TRS-80 computer from Radio Shack. The device generated so much static, Dobson says, that the family's TV picture dissolved when the computer was running. But he became an expert programmer, and the summer after his high school graduation in 1987, he got an IT job on a mortgagetrading desk. He became a pioneer in building sophisticated models to price home loans—and in using those models to find instances when investors were mispricing mortgage-backed securities (MBSs) based on faulty projections of their risks.

In 1994, Dobson founded the forerunner to Amherst, and by the early 2000s, Amherst was selling \$25 billion a year in MBSs to pension funds and insurers. The seeds of his big score were planted during the housing bubble, when his models predicted a disaster in "Alt-A securities," packages of loans granted to homeowners who had often refinanced multiple times. "The market was predicting a default rate of 5%, and our models showed it would be 30% [even] if home prices didn't fall at all," Dobson recalls. He recruited a group of investors that took short positions in Alt-A, reaping a \$10 billion profit—10 times the investment, according to Dobson—when home prices tumbled.

Dobson's front-row seat at the housing collapse helped him recognize the opportunity in rentals. By 2011 he had begun a campaign to persuade investors to finance a new venture—a fund to buy and rent out single-family homes on an industrial scale. Some of his former partners saw the potential. "Single-family rentals are basically a big information game," says Curtis Arledge, head of Mariner Investment Group. "You collect all kinds of information if you buy at scale. That data gives him a competitive advantage."

Most were far more skeptical. To bolster his campaign, Dobson had purchased 215 houses in Phoenix and Dallas. "The portfolio wasn't ideal," he concedes. "We had graffiti-scarred houses in the inner city and houses in the suburbs six miles from the nearest house [we owned]. Did I mention that at least one dwelling was a former bordello?" Many investors saw the motley collection as epitomizing everything wrong with being a landlord—the deterioration of the properties, the hassles of maintaining a far-flung portfolio. "They said I was nuts, that this was an impossible business that would suffer 'death by a thousand cuts,'" Dobson says.

It took a year of hard selling for Dobson to raise \$200 million. But that seed money was enough to prove his concept. His first properties yielded enough profit to persuade investors to finance future rounds. Since 2011, Amherst has raised eight rental-housing funds totaling \$5 billion. In most cases, it has partnered with a single big investor—among them, private equity giants like TPG. The funds have produced average annual percentage returns in the mid-teens on their cash stakes, according to investors, including income from rent and price appreciation. (Amherst occasionally sells packages of homes when prices rise sharply, including to other investors.) And those returns are bigger than they would otherwise be, thanks to the firm's digitally driven bargain hunting.



ON A DRIVE THROUGH ARLINGTON and DeSoto, two Dallas suburbs, Amherst managing director Joe Negri is quick to point out the fixer-uppers. About one house in five qualifies. Negri shows me the classic signs: bedsheets stuffed in the windows, rusting AC units in the side yards. On the inside, he says, we are likely to find glued-down vinyl tiles peeling off the concrete floors.

Finding shabby abodes like these and making them respectable is the load-bearing wall of Amherst's strategy. Amherst depends on humans to find cities, towns, and neighborhoods where fixer-uppers can become profitable, then relies on automation to pick individual homes. Negri, 31, heads the human team. He spends 150 days a year on the road overseeing Main Street Renewal's operations from Atlanta to Denver, searching for "sweet spot" neighborhoods that combine affordable rents with a strong middle-income employment base.

Around 70% of Amherst's 16,000 homes are in Sunbelt cities: Atlanta and Dallas, combined, account for about 5,300; Houston, Charlotte, and Jacksonville are also big markets. Amherst also favors Rust Belt "metros" with a sturdy foundation of jobs, including Indianapolis, Louisville, and St. Louis. These markets are all shaped by forces that keep housing costs in check. In Sunbelt cities, new construction plays that role; in the Rust Belt, relatively modest economic and workforce growth keep housing cheap. Each is an antithesis to coastal markets such as Los Angeles and



Boston, where a dearth of new building and superheated local economies inflate prices. Focusing on fixer-uppers in modestly priced markets helps keep Amherst's all-in costs for each home, including repairs, remarkably low, ranging from an average of \$140,000 in Memphis to \$208,000 in Dallas. (The median existing-home price nationwide is \$267,300.) They're almost always priced below the average in those markets too.

Making sure low prices aren't a sign of economic zombiehood is Negri's job. "The No. 1 criteria is diversity of employment," he says, especially in blue-collar and middle-class jobs. Before Amherst chooses a new metro, Negri explores its neighborhoods firsthand. "I'll live in a hotel for a month straight, driving around with an iPad," he says. "I was driving the Florissant area of St. Louis early in the morning, and one out of every two or three people are dressed in Boeing uniforms. That gave me a lot of confidence." A dealbreaker: cars sitting in the driveway in midmorning, a sign that a lot of residents aren't getting paychecks.

Based on research like Negri's, Amherst now targets around 1,000 zip codes in 30 metro areas. Choosing homes there is the job of Amherst's highly automated purchasing system. In its 19th-floor office on New York City's Madison Avenue, a dozen

buying specialists screen leads on their workstations, delivered by a proprietary program called Explorer, an offshoot of the software Dobson developed to price mortgages. Each morning, the team gets alerts on newly listed homes that meet its price range and geographic criteria—around 1,400 listings a day.

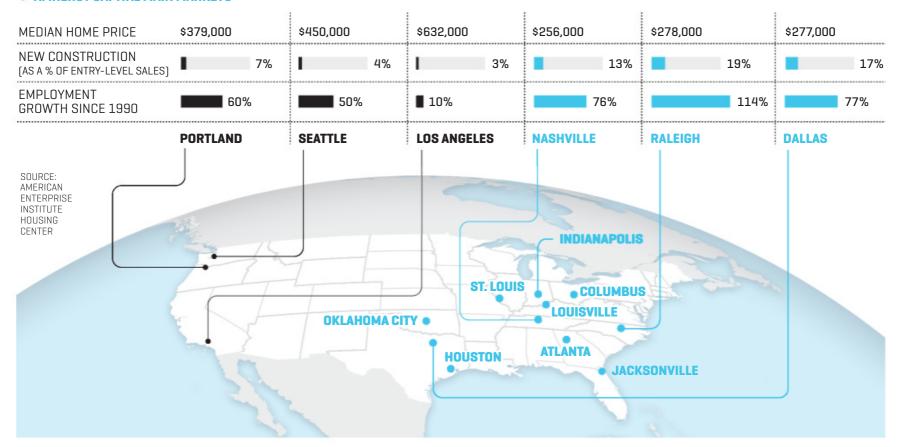
For each "first cut" listing, Explorer estimates the costs of renovation. This is machine learning at work: The estimate is based on Amherst's experience with homes of similar age and size in the same or nearby neighborhoods. In an older home, this might include replacing the HVAC system; for one whose listing photos suggest wear and tear, it might include a new roof. (Team members help the software make that call.) Explorer has become so precise, Negri says, that the actual renovation costs average within 5% of the estimates.

Explorer also runs a separate calculation, finding three homes being rented within a two-mile radius that are close in age, size, and bed-and-bath specs to the newly listed home. Machine learning helps the software estimate what each house would rent for based on these "comps." Explorer then churns out an estimated "rental yield"—the net rent after such expenses as taxes and maintenance, divided by all-in cost.

MORE BUILDING, MORE BARGAINS

AMHERST CAPITAL MAIN MARKETS

In the Sunbelt and Rust Belt markets where Amherst Capital operates, looser zoning rules encourage new construction. That helps make single-family homes relatively affordable, even when the economy is growing fast.



If that yield meets Amherst's target (which *Fortune* estimates is between 5% and 6%), the team will make an offer. About 20% of each day's listings qualify; Amherst bids on those candidates no more than 12 hours after they're first listed, making all-cash offers. Around 10% of its offers—on roughly 30 homes a day—get accepted and go to contract. Amherst dispatches inspectors to assess each home's condition during the grace period. Unless they find fatal surprises—such as a cracked foundation—the houses pass muster and join the Main Street Renewal portfolio.

D

once you own a fixer-upper, of course, you need to fix 'er up. Amherst spends an average \$28,000 per home, roughly 20% of the purchase price,

on renovations. Many of the middle-class families in Amherst's customer base could amass the down payment to buy the same low-priced homes, but few would have the savings to also fund big improvements.

Touring a dozen Main Street Renewal houses in Dallas and Atlanta, I was impressed by how closely the homes, especially the interiors, resembled new construction. The houses all had different floor plans, but within each varied box, Amherst installed the same features: the kinds of fixtures and brands you'd find in a new middle-to-higher-end subdivision. In a six-year-old, 3,100-square-foot home in Douglasville, a suburb of Atlanta, Amherst had installed four gleaming new GE appliances: stove, dishwasher, fridge, and microwave. The countertops were thick quartz; the downstairs floors were sturdy ceramic tile; Hampton Bay ceiling fans whirred in the living room and master bedroom. The rent: \$1,850 a month.

In nearby Austell, a smaller, cheaper, and older Main Street home—1,850 square feet, built in 1997—was undergoing a gut renovation. The carpeting was ripped and stained, and the vinyl ceiling in the kitchen sagged. But workers were installing the same appliances, flooring, and other features as in the Douglasville house. The Austell renovations would eventually cost twice what the Douglasville ones did. But that house would rent for \$1,695—enough to reap the yield Amherst seeks.

Economies of scale help these renovations pay off. The improvements that

cost Amherst \$28,000 would, by the company's estimates, cost a regular buyer at least \$44,000. Because Amherst purchases in such high volumes, it can buy fixtures on heavily discounted national contracts. Its cost for the four GE appliances combined, for example, is \$1,850 per home; a do-it-yourselfer would pay around \$3,000 at Home Depot. The renovations are handled by outside contractors, but many rely on Amherst for most of their business, so costs are predictable and overruns are rare.

Amherst's tenants also benefit from a time-honored privilege of renting: not being on the hook for repairs. In-house crews in each market handle most of that. In Dallas and its suburbs, a crew of 28 maintenance workers pilots a fleet of 10 white repair vans, each bearing the Main Street Renewal logo and each stocked with spare tiles, trendy "moth gray" paint, and ceiling fans.



AMHERST HAS FIGURED OUT HOW to serve a fast-growing new cohort of renters. The question facing Dobson is whether that cohort will keep growing.

Some experts think the downturn in ownership is temporary and that more millennials and families are on the verge of buying. That might not doom Amherst's business model, but it would put the brakes on investor enthusiasm, says Ed Pinto, an economist at the American Enterprise Institute and former chief credit officer of mortgage agency Fannie Mae. "That Wall Street money is hot, not patient money," Pinto says. "They will head for the exits or cut back on acquisitions."

Dobson acknowledges that a surge in demand could trip up his strategy. If prices spike in the Bargain Belts, Amherst's acquisition costs would go up. And since single-family rents tend to track home prices, its customers might choose to rent apartments rather than homes. "If home prices outpace income growth, we can't get the rents to be profitable and grow our portfolios," he says.

Still, Dobson doesn't see such threats on the horizon, and he thinks most trends are breaking in his favor. If the economy slows,



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CURTIS ARLEDGE,
CEO, MARINER
INVESTMENT GROUP

Amherst could benefit in two ways: Home prices would slacken, creating buying opportunities for investors, and rental demand would rise. Whatever the economy does, he argues, his industry will benefit as it scales up. He's convinced that the pool of homes available to Amherst will grow by millions, as aging landlords whose kids have no interest in fixing toilets and dunning for rents opt to sell to the big guys. "I have \$5 billion to \$6 billion from outside investors knocking on the door," says Dobson. "In the end, we'll get to 1 million houses."

However big the empire becomes, it's unlikely to ever include Dobson's own home. He and his wife and two kids share a baronial brick manse of more than 7,500 square feet, complete with wine cellar, in trendy Austin. It may not be huge by Texas standards, but it's the kind of home that would never clear Amherst's algorithms, in the kind of market Dobson the landlord wouldn't touch.



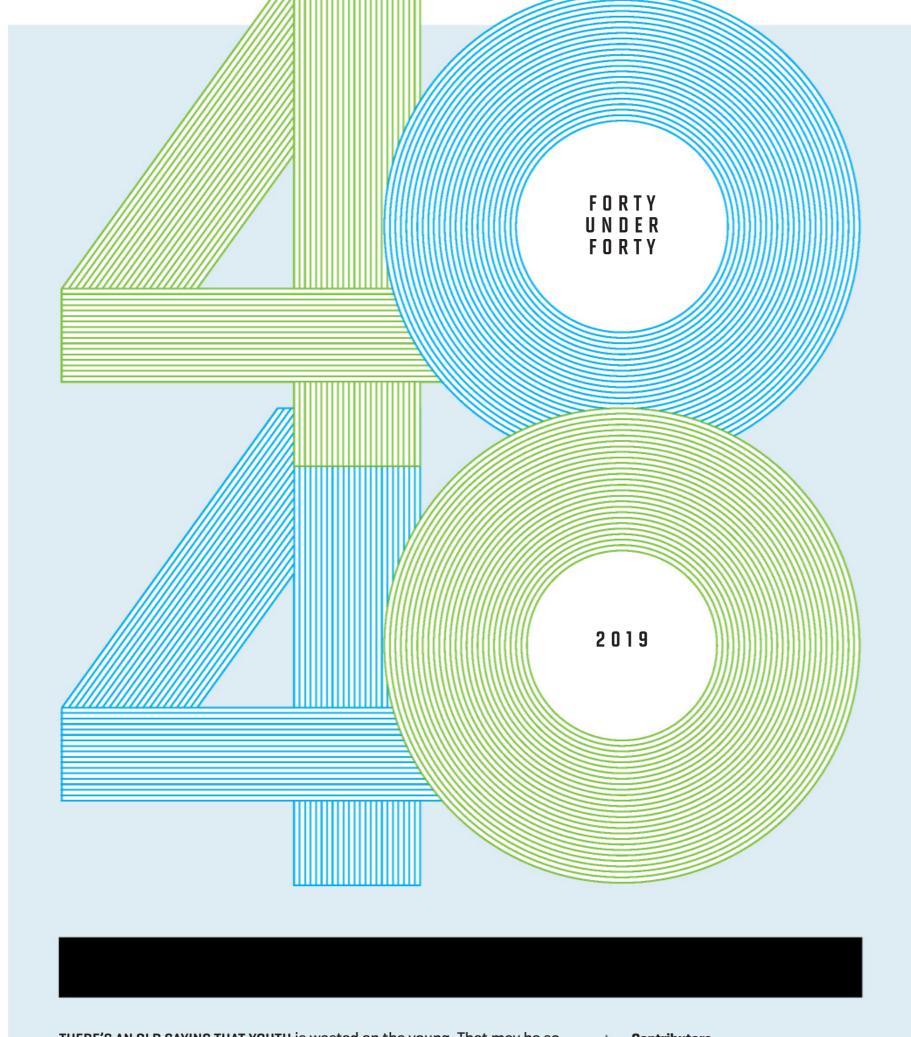
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THERE'S AN OLD SAYING THAT YOUTH is wasted on the young. That may be so, but apparently not everyone got the message. This year's list of the most influential young people in business features data scientists who are transforming how you work, gene wizards who are fighting disease, and brilliant minds who are altering how you exercise and what you eat. The one thing the list doesn't include? Repeats from Fortune's past 40 Under 40 lists. Turn the page to explore how these fascinating individuals are already changing the world of business—and perhaps even the world.

Contributors

Megan Arnold, Eamon Barrett, Shannon Fitzgerald, Kate Flaim, Robert Hackett, Beth Kowitt, Rey Mashayekhi, Ellen McGirt, Sy Mukherjee, Aaron Pressman, Natallie Rocha, Lisa Marie Segarra, Lucinda Shen, Jonathan Vanian, Jen Wieczner, Claire Zillman



Finance

Peng Zhao

AGE 36 CEO, Citadel Securities HE MAY HAVE STARTED as

Ken Griffin's protégé, but the Beijing-born Zhao has earned his own spot at the top of the finance world. After completing

a doctorate in statistics from UC-Berkeley, Zhao ascended from quant research to overseeing the core market-making business for Citadel Securities, the computerized trading firm founded by Griffin (but run separately from his \$30 billion Citadel hedge fund). Zhao proved so good at growing its products and revenue that when the firm decided it needed a new CEO in 2017, he was the obvious choice. Under Zhao, Citadel Securities has not only widened its lead as the top market maker in U.S. stocks—thanks in part to the petabytes of data the firm collects to inform its trading—but also expanded into the hot arena of initial public offerings. It began to serve as a designated market maker for IPOs a few years ago; last year, Spotify picked Zhao's firm to oversee the music streaming service's first-of-its-kind "direct listing" on the NYSE, bypassing traditional IPO underwriters. Zhao, who became a U.S. citizen in 2016, has since turned Citadel Securities into the go-to firm for the pioneering practice: It managed Slack's highly anticipated direct listing in June, after serving in the same role for Uber's traditional IPO this spring.







PELOTON

TOM CORTESE COO AND COFOUNDER AGE 39

On June 5, Peloton confidentially filed for an IPO, which caps off an 18-month period that saw the launch of its treadmill and a bevy of content hires. The luxury exercise bike, which allows users to stream a constant supply of fitness classes, retails for more than \$2,000 and has made enough of a

cultural statement to have its own parody Twitter account. Cortese, as COO and cofounder, has his hands in everything from product design to the supply chain to customer satisfaction. Just remember: It's not about the bike. It's about an at-home boutique fitness experience, a dynamic community of riders and coaches, and a well of content. Okay—and the bike.



Henrique **Dubugras**

AGE 23 Co-CEO and cofounder, Brex

Dubugras and his cofounder, Pedro Franceschi, carved out a lucrative niche providing interest-free credit cards to wellfunded startups that lack the revenue to get approved by bigger banks. That's a problem the Brazilian natives and Stanford dropouts experienced firsthand, along with many of their Y Combinator peers. Brex is now valued at \$2.6 billion.

Karen Karniol-Tambour

AGE 34 **Head of investment** research, Bridgewater

Karniol-Tambour joined Bridgewater straight out of college in 2006; 13 years later, she's reportedly one of the few people fully in the know when it comes to founder Ray Dalio's thinking at the world's largest hedge fund. Her mentor, Bridgewater co-CIO Bob Prince, has said he expects her to succeed him one day.

Omer Ismail

Head of U.S. consumer business, Goldman Sachs

When Goldman went to Main Street, it tapped Dartmouth and HBS grad Ismail to lead the effort. Today, as a partner, Ismail oversees the entire U.S. consumer



business. That includes personal-banking arm Marcus by Goldman Sachs, which now has more than 3 million customers, as well as the Apple Card—Goldman's headline-grabbing collaboration with Apple.

Ryan Williams

AGE 31 CEO and cofounder, Cadre

While at Harvard, this Baton Rouge native started buying foreclosed houses and flipping them. Goldman hired him as a tech analyst; then Blackstone poached him to do real estate deals. He left to found Cadre, which aims to disrupt the REIT (real estate investment trust) world.

Kristo Käärmann

CFO and cofounder **TransferWise**

Käärmann cofounded TransferWise with fellow Estonian émigré Taavet Hinrikus, the first employee at Skype, after seeing how much firms were making on crossborder money transfers. At a \$3.5 billion valuation. the firm is now the highest valued private fintech startup in Europe. The operation has 5 million customers and moves \$5 billion every month.

Work

Audrey Gelman. Lauren Kassan, **Diedra Nelson**

AGES 32, 31, 38 CEO and cofounder; COO and cofounder: CFO, The Wing

The millennial-pink walls and tonal upholstery at The Wing's women-centric coworking spaces/social clubs may be dismissed by some as just aesthetics, but every detail was chosen to make women comfortable. The all-female leadership team oversees an empire that is expanding faster than WeWork or SoulCycle at this stage in its history. The original location opened in October 2016; by this fall, it will have 10 outposts, including in London.

Jessie **Wisdom**

AGE 37 CEO and cofounder, Humu

Can work work better? Wisdom and her Humu cofounder (ex-Googler Laszlo Bock) think so. Their behavioral "nudge engine" platform helps companies boost productivity, innovation, and retention in the workplace. But unlike the hoodiewearing keyboard jockeys of older venture cycles, Wisdom's philosophy is rooted in empathy.

Alysia Montaño. Phoebe Wright, Allyson Felix

AGES 33, 30, 33 **Professional runners**

They risked their reputations and legal action by revealing the ugly truth about women and sports: If you get pregnant, your sponsors are legally allowed to stop paying you. The outcry when they went public forced Nike to announce it would end financial penalties for pregnant athletes—a victory for parents everywhere.

Kate Gulliver

AGE 37 Global head of talent, Wayfair

Talent helped e-tailer Wayfair post record revenue and make the Fortune 500 this year. Gulliver has achieved a level of inclusion far beyond anything in Silicon Valley: Half of Wayfair's full-time employees are women, and she's boosting people who are nonwhite and nonmale into leadership roles.





SAM RAPOPORT SENIOR DIRECTOR OF FOOTBALL DEVELOPMENT AGE 38

Her mission? To "normalize women in football." Rapoport has overseen a winning streak of inclusion that has turned NFL owners, coaches, and executives into gender advocates. Thanks to her "matching" program, some 42 women—59% of them women of color—are thriving in coaching, scouting, and football operations jobs.



ACTIVISION Blizzard

JOHANNA FARIES Commissioner of *Call of Duty* e-sports league age 37

Just a game? Faries oversees Call of Duty's e-sports league, which according to the company generated more revenue as of January than the Marvel Cinematic Universe at the box office, and double that of the cumulative box office of Star Wars. Before joining Activision, Faries headed business and fan development at the NFL.



NFL

Health

Keller Rinaudo

AGE 32
CEO and cofounder,
Zipline

problem: delivering essential medical products via drone in some of the world's poorest nations. Rinaudo told the audience at *Fortune*'s recent Brainstorm Health conference that Rwanda is now delivering 60% of its national blood supply outside the capital

city of Kigali with Zipline drones—and many beneficiaries are new mothers suffering from hemorrhages. What's more, Zipline's technology is precise enough to literally drop off medical supplies to individual mailboxes with no need to land, take off, or traverse precipitous terrain. Zipline recently raised \$190 million at a reported \$1.2 billion valuation.

Alyson Friedensohn & Erica Johnson

AGES 29, 32 Cofounders, Modern Health

These Y Combinator

alums, with an allfemale executive team, have found a niche helping big companies break the stigma around mental health and offer health and wellness tools. Kleiner Perkins just led the firm's Series A round to raise \$9 million.

Mei Mei Hu

AGE 36
CEO and cofounder,
United
Neuroscience

This former McKinsey consultant got a JD then caught the drug development bug (her mother is a renowned biotech entrepreneur). But Hu's outsider sensibilities may prove a major asset, as her company, United Neuroscience, seeks to stop Alzheimer's disease through prevention rather than post hoc treatment. Hu's radical notion? That vaccines are just as effective for chronic diseases as they are for infectious ones.

Trevor Martin

AGE 30 CEO and cofounder, Mammoth Biosciences

Mammoth has drawn investments from luminaries like Tim Cook, who are betting that Martin's plan to leverage gene-editing technology to improve diagnostics and early disease detection could radically impact health care.

Mike Gorenstein

AGE 33 CEO, Cronos Group

This Canadian cannabis company has returned some 9,800% under Gorenstein's leadership, and a \$1.8 billion investment from Altria gives it a foothold in the U.S.







ALLBIRDS

TIM BROWN & JOEY ZWILLINGER COFOUNDERS BOTH AGE 38

Allbirds founders Brown, a professional soccer player, and Zwillinger, a clean-tech engineer, want to change the world's carbon footprint one cushiony pair of shoes at a time. The duo emphasize the sustainability of the product, constructed from natural materials like merino

wool and eucalyptus fiber. And they hope the larger shoe industry, with its polluting and wasteful manufacturing processes, will follow suit. Allbirds was profitable in its first year, and three years later, it has an estimated value of \$1.4 billion. Its most recent \$50 million round of funding paves the way for more retail locations and a launch in China.



Tech

Ankiti Bose

AGE 27 **CEO** and cofounder, **Zilingo**

JUST 10% OF THE WORLD'S VENTURE CAPITAL-backed startups worth \$1 billion had a female founder as of last year. Bose, the 27-yearold cofounder of fashion and lifestyle marketplace Zilingo, is set to join that too-exclusive club. Along with one time neighbor and current CTO Dhruv Kapoor, she launched the four-year-old Singapore-based startup after visiting Bangkok's Chatuchak market and realizing its merchants had no easy way to sell their goods online. What started as an aggregator of small fashion

retailers has since expanded into business-to-business offerings, such as supply-chain tools, and has tapped into Southeast Asia's booming Internet connectivity and smartphone adoption. Zilingo's latest round of funding in February was led by Sequoia Capital and Temasek Holdings (the sovereign wealth fund of Singapore), raising \$226 million. That valued the firm—with 600 employees across eight countries—at \$970 million, putting it within a rounding error of unicornship.

Alison Atwell

AGE 31 Voice user interface designer, Amazon

Hello, Alison. Think of Atwell as Alexa's voice coach, helping the machine understand how humans really talk. She helps companies big (like Sony and Disney) and small better use Alexa to communicate with customers.

Michael Mignano

AGE 36 CEO, cofounder, Anchor

Seeing firsthand how hard it was to make his own podcast, Mignano cofounded Anchor to help others get started. His old bosses at Aviary and Adobe helped with funding. This year, Spotify bought Anchor for \$150 million.

Parisa Tabriz

Senior director of engineering for Chrome, Google

They call her the "browser boss." Tabriz is responsible for Google Chrome, the gateway to the Internet for millions of users. In addition to keeping Chrome safe





and secure, Tabriz manages Google's "project zero" team of good-quy elite hackers.

Bill Liu

AGE 36 Chairman and CEO, Rovole

You might not have heard of Royole, but Liu's \$5 billion company made the world's first foldable phone screen, which it debuted in 2018. The "FlexPai" showcased Royole's flexible technology, which it sells from Shenzhen to manufacturers everywhere.

Carl Pei

AGE 29 Cofounder, OnePlus

Born in China and raised in Sweden, Pei built a cell phone phenom that's more popular in India than Apple, with 33% of the premium smartphone market—slightly less share than Samsung's.

Cal Henderson

AGE 38 CTO, cofounder, Slack

Henderson helped design Slack as an auxiliary project. Making users feel as if they were part of something more than the daily grind, Slack took off. Now the company is prepared to go public with 1,500 employees, 10 million active users, and a \$17 billion valuation.



AWAY

STEPH KOREY & JEN RUBIO COFOUNDERS BOTH AGE 31

Since shipping their first soon-to-be-iconic minimalist suitcase in early 2016, Away's Rubio and Korey have sold more than a million bags. They posted \$150 million in sales in 2018 and expect to double that this year.

Away is now valued at \$1.4 billion.



KYLIE Cosmetics

KYLIE JENNER FOUNDER AGE 21

That's a lot of lip kits! Jenner's Kylie Cosmetics partnership with Ulta Beauty helped the chain ring up larger than expected 9.4% year-over-year sales growth. Kylie Cosmetics and Jenner have a combined 150 million followers on Instagram.



4040

Liz Meyerdirk

AGE 37 **Global head** of business development, **Uber Eats**

SHE'S BAGGED takeout schnitzels and cold-called 200plus restaurants in her mission to build out Uber Eats, which eventually led her to broker major deals with Starbucks and McDonald's. Uber Eats is on pace to be the largest food delivery company in the world outside China, and Meyerdirk is a big reason for that. She's scaled up Eats, which works with over 220,000 restaurant partners in over 500 cities in 35 countries across six continents. As detailed in Uber's IPO filings this spring, her business notched \$1.5 billion in revenue in 2018, up 149% from the year prior. Though Meyerdirk started out in investment banking, Uber wasn't such a U-turn. "Two close friends worked at Uber," she says. "One has known my husband since college, and the other was a former colleague. When two people you trust agree, it probably makes sense to listen."







Young, handsome, and openly gay, he's a Rhodes scholar and a veteran of the war in Afghanistan—in short, a political unicorn who has some pockets of the Democratic Party giddy with excitement. Yet it's not just his impressive CV and millennial appeal that have helped Buttigieg transform, seemingly

overnight, from the mayor of a midsize Midwestern city into a new player in national politics. A skilled orator who can command a room of any size, he comes across as both articulate and genuinely accessible—capable of parsing complex political challenges in a relatable way. Can he succeed in a crowded field? It's too early to tell, but he's certainly put South Bend on the map.

R.J. Scaringe

AGE 36 CEO and founder, Rivian

Scaringe stole the spotlight at the Los Angeles Auto Show in November. In a theatrical nighttime unveiling at L.A.'s Griffith Observatory, Scaringe presented his gleaming silver creation, 10 years in the making the R1T electric pickup truck-with more battery range than anything from Tesla and yet fast enough to keep up with the zippiest sports cars going zero to 60 mph in three seconds. Now, with \$1 billion in backing from Ford and Amazon, he's ready to take on that other genius electriccar-making executive over at Tesla.

Nadiem **Makarim**

AGE 34 CEO and founder, Go-Jek

Go Everything!

In 2010, Makarim created Go-Jek to connect Indonesia's buzzing moto-taxi drivers with passengers. He has since expanded into Go-Send, Go-Food, Go-Pay, and Go-Massage.



Joy Buolamwini

AGE 29 Founder, Algorithmic **Justice League**

If you're vaquely aware of A.I. bias, you probably have Buolamwini to thank. She authored a landmark study on machine-learning bias, which led to Microsoft and IBM improving their facial-recognition technologies to better analyze the faces of darker-skinned women. She has recently taken on Amazon's algorithms.

Ian Goodfellow

AGE 34 **Director of machine** learning in the special projects group, Apple

Known as the "GAN" father, Goodfellow invented so-called generative adversarial networks, which can create more realisticsounding audio voices, among other tasks. Expect him to work his magic on Siri soon.

Arjun Bansal

VP of artificial intelligence software and the Al Lab, Intel

Brought to Intel in 2016 when his company was acquired, Bansal oversees a team of 100 aiming to make Intel's chips work swimmingly with the latest A.I. software.

Food

Nathaniel Ru, Jonathan Neman, **Nicolas Jammet**

ALL AGE 34 Founders, Sweetgreen

Read all about the trio behind Sweetgreen in this issue's feature story.

Laura Kliman

Senior flavor scientist, **Impossible Foods**

The organic chemist was working as a pastry chef in 2016 when she heard about Impossible Foods on NPR. Intriqued, she landed a job there as a flavor scientist tasked with minimizing the off-flavors that come with using plant-based ingredients to replicate the taste and texture of meat. Her research

led to the Impossible Burger 2.0, which launched in January. Now a key leader on the R&D team, Kliman is working on new products like the Impossible Sausage. If she's successful, she'll have convinced a population of meat eaters that the company's products are not just better for their health and planet but also just as good as the real thing.

James Rogers

AGE 34 CEO and founder, **Apeel Sciences**

In 2012, the materials scientist got a grant from the Gates Foundation to start Apeel, which is attempting to prolong the shelf life of produce. The startup makes an edible substance out of plant material, which suppliers apply to the outside of fruits and vegetables to slow the rate of water loss and keep oxygen from getting in-two key causes of

spoilage. He has raised more than \$110 million from the likes of Andreessen Horowitz and hedge fund Viking Global Investors. Look for Apeel's avocados at Costco and Kroger.

Marisa **Bartning**

Director of marketing, **Bubly, PepsiCo**

The future is clear: In 2018, Bartning led the launch of Bubly in an attempt to disrupt the sparkling water category. Quickly hitting \$100 million in sales, Bubly has become one of the biggest names in the business. 🔳



Where Are They Now?

SEVERAL PAST 40 UNDER 40 HONOREES HAD AN EVENTFUL YEAR:

Marvel Studios boss Kevin Feige is bringing his superheroes to Disney+. Jennifer Hyman's Rent the Runway hit unicorn status. Zhang Yiming's ByteDance and TikTok became global sensations. Macy's hired Rachel Shechtman of Story as its brand experience officer. Andy Katz-Mayfield and Jeff Raider sold their razor startup, Harry's, to the owner of Schick for \$1.37 billion. Rihanna became the first woman to create a brand for LVMH. Privacy concerns continued to plague Mark Zuckerberg's Facebook. Elizabeth Holmes's scandal-riddled Theranos officially dissolved. Production woes dragged down Tesla stock, while CEO Elon Musk attracted SEC scrutiny.



MICHAEL KRATSIOS U.S. CHIEF TECHNOLOGY OFFICER DESIGNATE ARTOR

Kratsios studied political science with a focus on Hellenic Studies at Princeton University, then continued his education under the wing of Peter Thiel, the billionaire contrarian investor and early Trump supporter. Kratsios, who once interned for Sen. Lindsey Graham, hails from the world of

venture capital, an industry that concerns itself with placing big, forward-looking bets. Now he is helping the administration think through its policies on the so-called industries of the future, such as drones, artificial intelligence, and quantum science, while navigating a gauntlet of touchy issues like the climate crisis and nuclear proliferation.





SWEETGREEN

Can These Salad Evangelists Persuade America to Finally Eat Its Vegetables?

By Sheila Marikar

A

T WARD'S BERRY FARM, 30 miles south of Boston, the first day of May dawns cloudy and cold, with a spitting drizzle that renders an umbrella more annoying than helpful. It's a bad day to

plant tomatoes. "Tomatoes really don't prefer to be below 50 degrees very often," says Jim Ward, the farm's proprietor, who has a hardier constitution than his plants: He's wearing a flannel shirt with the sleeves rolled up and no jacket; his ruddy cheeks are the only indication that he might be cold. But Ward's crew is improvising, putting "row cover," a biodegradable tarp, over the seedlings as they go from the warmth of the greenhouse into the damp chill of the ground. "There's compost down there that will give us a little heat," he says. "You'd be surprised, when you trap it in with the row cover, it's pretty nice down there."

Good for the tomato plants, cozy under all that compost, but they don't really have a choice. They have to go into the ground today so that come July, the fruits will be ready for the thousands of Sweetgreen customers in the Boston area who will bite down on the juicy little orbs, once informed—through the salad chain's email newsletter or smartphone app (or, if they know anything about produce seasonality, common sense)—that the tomatoes are at their peak of ripeness. And to help Ward make these tomatoes extra tasty—though he knows what he's doing, as he's been farming for more than three decades—there's something of a secret weapon lodged in the center of the one-acre patch: a bright orange hexagon that sits atop a baseball bat-shape stake. Inside the contraption are Wi-Fi-enabled sensors that, every 15 minutes, measure more than a dozen factors that could be affecting the tomatoes: like air temperature, humidity, light, precipitation, wind speed. The bat-shape portion extends 36 inches into the soil, where sensors measure soil temperature and moisture as well as levels of phosphorus, potassium, pH, and nitrogen. That data gets uploaded to the cloud and onto a blockchain—a sequence of data that makes the tomatoes easily traceable throughout their journey from fledging plant to salad bowl. From there, the information can be accessed, at any time, from a smartphone app devel-





oped by "blockchain of food" startup Ripe.io.

For Ward, having that instantaneous data at his fingertips is a revelation. "For my whole life as a farmer, any data I ever got about nitrogen, which is something you need in the highest quantity, was gathered by taking a soil sample, sending it out, and waiting a few weeks for the results. By which point it was usually too late to do anything," he says. "To have it in real time, it changes everything."

This is the second year Ward has partnered with Sweetgreen and Ripe.io to, as the lingo goes, put his tomatoes on the blockchain. Sweetgreen, a 95-restaurant salad chain that's become a darling of health-conscious urban lunchers, has installed the sensors in 20 farms to date. It fronts the tech cost—a few hundred dollars in Ward's case—and the farmers use the data as they see fit. Ward says the technology has enabled him to take immediate action when, say, nitrogen levels are flagging and the patch needs an intervention, and it provides feedback that may change the way he fertilizes going forward. (Bye-bye, fresh chicken poop!) The data has also challenged some of his long-held farmer's wisdom, like the idea that tomatoes taste best immediately after they're picked (turns out, they actually peak three to five days later), and confirmed other beliefs ("Despite anything I can do, when the temperature drops below 50 degrees at night, the flavor drops off").

Of course, technology has its limits. Ward looks up at the clouds and shrugs. "The main ingredient is sunlight. That's one of the things you guys determined," he gestures to the four Sweetgreen employees who have traveled from the company's Los Angeles headquarters to check in on the farm, "and that's one of the things I can't control."

"We'll get there!" one of them chirps.

Rome, and since then, it's been largely an ancillary dish, an opening act to sit through before the main event (often, a slab of meat) arrives. On the rare occasions that salad is eaten as an entrée, it's typically accompanied by a sense of martyrdom: "I'll just have a salad." Salads have long come in myriad forms, from leafy and green to mayonnaise-y and off-white, but in recent years, thanks largely to shops like Sweetgreen, they've become increasingly gourmet. Caramelized portobellos instead of raw button mushrooms, trendy kale instead of iceberg, roasted sesame tofu instead of ... did the salad shops of yore even offer tofu?

But salads have never been sexy. They haven't had their Carl's Jr. moment—Paris Hilton gnawing on them on the hood of a Bentley—



or that money shot of mozzarella stretching from a slice of steaming-hot pizza, the pools of grease so lubricious they're practically pornographic. Perhaps that's why Sweetgreen and its competitors tend to shun the "S-word"— "vegetable-forward meals" and "real food" are their terms of choice. But whether the produce they serve is leafy and crunchy or roasted and warm, the goal of the current generation of greens crusaders is the same: Turn vegetables into objects of desire.

"When you optimize for flavor, it creates that stickiness, that craveability. It's what gets people to desire the product," says Nic Jammet, one of Sweetgreen's three cofounders. He and Nate Ru and Jonathan Neman—the trio are all 34 years old—met as Georgetown University undergrads and launched the chain in 2007. (For more on our 40 Under 40 list, see page 65.) "We can't tell people to eat our food because it's healthy," says Jammet. "That's never going to work. You should want to eat



this because you enjoy it, because it physically makes you feel good, because you desire the actual experience."

Feel-good food is a booming business. Foodindustry tracking firm Technomic estimates that American salad shops saw sales of more than \$686 million in 2018, up from \$300 million in 2014. Sweetgreen, whose bowls cost an average of \$12 each, is leading the sector with 2018 sales of \$158.2 million, according to Technomic. (Sweetgreen declined to comment on sales, as did the rest of the salad makers mentioned in this story.) Also near the front of the pack: Chopt, which slings finely minced salads (2018 sales were an estimated \$98.1 million); Tender Greens, which scoops up executive chefs from fine-dining haunts like Gramercy Tavern (\$94.2 million); and Dig Inn, which operates a farm that also serves as a produce-innovation lab (\$37.8 million). "It's all about this path to purity," says David Portalatin, food-industry analyst for the NPD Group, a Jim Ward (far left) has been farming for more than 30 years. But, he says, he's still learning new things from the Wi-Fi-enabled sensors funded by Sweetgreen.

market research firm. "Consumers want foods that are real, authentic, minimally processed. These companies are meeting those needs for consumers and making it convenient."

But while the salad market is growing, greens are still no match for burgers and fries. Consider McDonald's, whose 2018 U.S. sales were nearly \$8 billion—or more than 10 times the annual sales of America's top 14 salad shops combined. In that context, it's perhaps

unsurprising that, despite people saying they care about things like eating healthfully and locally, as a majority of respondents did in a recent National Restaurant Association survey, their spending habits don't always line up. "We see consumers increasingly talking about local, organic, non-GMO, grass-fed, cage-free," says Portalatin. "They don't necessarily understand what these terms mean."

America's flagging appetite for eating out presents a second challenge. According to the NPD Group, the average American ate at a restaurant 185 times last year, down from 209 times in 2008. If that trend continues—as it's expected to do—the salad slingers will need to steal more "share of stomach" from other types of eateries if they want to expand.

The third prong in this fork of foils: Growth creates significant problems for any business, but especially for one that peddles perishable, bacteria-vulnerable goods. "'Fresh' is the most bankable word in food service, but there's a huge challenge in scaling fresh ingredients at national levels," says Aaron Allen, a consultant whose firm has worked with more than half of the world's 400 largest restaurant chains. Case in point: Chipotle, whose quest to bring healthier, ingredient-centric Mexican food to the masses was nearly derailed by a multistate E. coli outbreak in 2015 and 2016. There's also the possibility that, in the rush to expand, a unique, locally focused brand like Sweetgreen loses some of the quirks that made it special in the first place, says Allen.

In November, Sweetgreen announced \$200 million in new funding, which boosted its valuation to more than \$1 billion. The company is expected to grow to 110 restaurants by the end of the year and operates an additional 120 or so "outposts," shelves in co-working spaces and offices regularly replenished with salads ordered online. In June, Sweetgreen announced its first acquisition, Galley Foods, a Washington, D.C.-based meal-delivery service specializing in fresh dinners. The deal is expected to provide Sweetgreen with additional tech and logistics expertise—and could eventually help the chain extend its allure beyond the lunch hour. But while the 12-year-old company is growing like a weed (which, by the way, it repurposes: Jammet is currently fixated on recipes for purslane, a meaty weed with teardrop-shape leaves), the founders know they can't win by land grab alone.

Enter blockchain. While the technology is often associated with Bitcoin and its ilk, at its core, a blockchain can offer a permanent record of time-stamped, unfungible information that is maintained across several computers and can be used to track money, identity, and, yes, food. So while in the context of lunch, invoking "blockchain" may feel like tech buzzword overkill, the ability to offer that unfiltered window into what exactly you're about to put in your mouth has the potential to fill an actual consumer need. There's the option to track vegetables for peak flavor, certainly, but also the



ability to pinpoint problems—like the source of an E. coli outbreak. And with that visibility comes the power to grow without compromising the company's devotion to all things small and local. As Jammet puts it, "If we can build real-time traceability and tracking into the infrastructure, it allows us to completely scale but keep working with farms of different sizes, so we can find 10 other Jim Wards"—i.e., farmers Sweetgreen knows and trusts.

While the company is still in the early stages of letting salad fans in on a direct view into its supply chain, that's where the cofounders want to go next. Sweetgreen plans to build its own version of Domino's pizza tracker, in which a progress bar chronicles an order's journey down the assembly line and out the door. "Instead of 'John's flipping your pizza. It's on its way!" our tracker will say, 'Hey, you like the tomato kale caesar. We know because you've ordered it before. These tomatoes were planted two months ago with this kind of seed, there was a lot of rain, and because of that, they're super sweet. They're great for the next two days, order now!" says Jammet.

In the meantime, Sweetgreen is relying on its email newsletters—it sends an average of six per month—to keep devotees apprised of the latest on its local broccoli leaves and organic carrots and to introduce customers to the dozens of small farmers who provide those salad fixings. In April, its "Open Source" newsletter waxed poetic about the beets grown on Faurot Ranch in Watsonville, Calif., by Arturo Sanchez, "who crossed the border in 1983 from Mexico"

Daily Harvest founder Rachel Drori is betting on quick-freezing to bring veggies to the masses. and is now "a proud U.S. citizen and ranch co-owner, working to convert his fields from conventional to completely organic."

Do hungry office workers really want an inbox full of salad missives? Sweetgreen cofounder Nate Ru thinks so. "Our consumers want to double-click one layer deeper into



where the food's coming from, or the farmer that's involved, or soil health," which is "something our customers are getting savvy about," he says. As evidence, he points to a recent series of surveys the chain conducted with more than 7,000 customers, which returned results affirming that, yes, soil health is apparently top of mind.

"That's why we went so hard with the messaging around the koginut," says Jammet, referring to the new breed of squash Sweetgreen developed with chef Dan Barber. Last fall, Sweetgreen mailed 100 of the auburn volleyball-size squashes to loyal customers as part of a ploy to generate buzz around the gourd, which features a "built-in ripeness indicator for peak flavor." (In other words, it changes color when ready to be picked, like many things that grow.) "We wanted to create the same kind of excitement that's created around major consumer brands, like, 'Let's create as much hype for a vegetable as a Nike shoe because the vegetable is more important in the long run," says Jammet. "We want to connect this food to happiness, to joy, the way that brands like Pizza Hut and McDonald's have done for years."

To that end, the company is launching a new customer satisfaction metric that will ask customers to rate every Sweetgreen salad they eat. "Like Uber or Lyft," says cofounder Neman. "Imagine being able to correlate that to the farms and to which ingredients get higher ratings based on flavor. You're able to start to understand: Do certain farms and ingredients create happier customers?"

WEETGREEN may have cornered the market on making vegetables traceable and trendy, but customers also care about convenience. And while Sweetgreen boasts the largest national footprint of any salad chain, it's not everywhere—namely, in the center of the country, where population density thins, local produce can be harder to source, and people may be less willing to pay \$12 for a bowl of lettuce. This is where Daily Harvest, a company that takes a very different approach to selling the veggie-centric lifestyle, comes in. Daily Harvest founder Rachel Drori offers vegan, subscription-based meals featuring vegetables that are flash-frozen, packaged in individual serving cups (prices range from \$6.99 to \$7.75), and shipped directly to customers, who typically heat the bowls up in the microwave. So while she and her competitors on team Sweetgreen agree that produce







should be more accessible, Drori does not believe a made-to-order salad can hit that mark.

"In a major urban area, it still takes Postmates an hour to deliver my salad," she says, leaning into a conference table in Daily Harvest's downtown Manhattan headquarters. "And if you don't live in a major urban area, by the time you leave your home or office and drive somewhere, forget it."

I have to agree with her. Prior to our meeting, hungry and with 15 minutes to spare, I attempted to order a salad from a nearby Sweetgreen. I used the app to customize a "spring burrata bowl" with asparagus and sugar snap peas, thinking I'd breeze by the mobile pickup counter, grab my \$14 salad, and scarf down enough of it to quell the growls. Then I got to the payment screen and saw that the salad wouldn't be ready for 45 minutes (at least). Drori nods knowingly through my story and offers me Daily Harvest's cauliflower rice and kimchi bowl, a grain-free spin on kimchi fried rice that, in addition to fermented napa cabbage and finely diced cauliflower, includes kale, carrots, green onions, and dulse (a protein- and mineral-rich seaweed). Four minutes later, I am hangry no more.

While Sweetgreen caters to an urbanite willing to pay a price and time premium for an Instagram-worthy salad, Drori describes her company's market as "those who want to but can't—those who want to go to the farmers' market and meal prep and make these delicious dishes but can't because they don't have time."

Daily Harvest works with farmers around the world, arming them with nitrogen tunnels that freeze produce within hours of harvest. The process is called individual quick freezing, or IQF, and it enables Daily Harvest to eschew the preservative bombs that constitute traditional frozen meals. Like Sweetgreen, the company is trying to optimize farming, though its strategy is different. "We're able to say, 'Give us what you're not going to use this year, and let's test something together,' says Drori. One farmer was looking for a way to get more yield from his celery crop, she says: "Now we have the only frozen supply chain for celery root."

Drori worked for the Four Seasons, American Express, and Gilt Groupe before starting Daily Harvest in 2014, fed up with the routine of postponing lunch and bingeing LEADERS OF THE PRODUCE PACK

The market for companies specializing in salad and other vegetable-centric meals has more than doubled since 2014, spurring an array of new players to get in on the greens game. Here's a cheat sheet on some of the biggest:

SWEETGREEN

Revenue: \$158.2 million Known for: Greens-heavy bowls featuring trendy ingredients burrata cheese, za'atar-spiced bread crumbs, Mexican street corn—that can be easily customized, ordered, and paid for through its smartphone app.

CHOPT

Revenue: \$98.1 million Known for: Chiffonading your salad. Recently introduced warm bowls with proteins like Korean-spiced braised pork and chicken tinga.

DIG INN

Revenue: \$37.8 million Known for: Warm bowls of seasonal "market vegetables," many of which are grown on its own farm. The vibe is more restaurant sides than salads: Think garlic cauliflower and blistered shishito peppers.

DAILY HARVEST

Revenue: No estimate available Known for: Bowls and smoothies made with flash-frozen vegetables and fruits and delivered to customers on dry ice; experimenting with exotic foods like kelp and adaptogenic mushrooms.

SOURCE: TECHNOMIC; ALL REVENUE NUMBERS ARE ESTIMATES FOR 2018. on break-room birthday cake at 3 p.m. She's since raised \$43 million in funding and ships to more than 100,000 subscribers nationwide, some of whom live in rural "food deserts" not served by Sweetgreen and its ilk. She says the breakdown of subscribers closely mirrors the U.S. population in terms of urban vs. rural vs. suburban, and that Daily Harvest's customer base is growing in all three areas.

"You can't buy kelp noodles in suburban Arkansas," says Drori. "We're serving people who've heard of kelp noodles, but they can't try them because, even if they buy them on Amazon, they're going to spend \$60 on a bag and not know what to do with them."

Dig Inn, founded in 2011 by former investment banker Adam Eskin, is similar to Sweetgreen in that it operates urban restaurants (28, mostly in New York and Boston) but shares Daily Harvest's focus on cooked produce. Eskin estimates that Dig Inn will sell up to 9 million pounds of vegetables this year, with leafy greens representing "a very small percentage. A much larger percentage is broccoli, cauliflower, sweet potatoes."

About 200,000 pounds of vegetables come from Dig Inn's own farm, a 16-acre plot of land in the "black dirt region" of Chester, N.Y. Eskin calls the farm his "agricultural lab." "We can test different seeds, different varietals: We're testing new types of squash, peppers, beets, snow peas," he says. A skunkworks, but for produce. It's an embodiment of Eskin's commitment to change how vegetables are grown and consumed. "Our vision of how to rebuild the food system and have an impact over the next few decades is one word: vegetables," he says. "If more of us had greater access to vegetables, we'd all be better off."

If there's one thing these competitors can agree on, it's probably that ethos: more vegetables, for more people. And while the blockchain, IQF, and ag experimentation may play a role in which version of the veg-centric future wins out, the ultimate arbiter remains eaters' taste buds. Even Sweetgreen's Neman will allow that means "creating relevance beyond just salad." Menu expansion is a top priority for the chain, he says: "Today, already, half of our food is warm. Last year we tested sides," like broccoli tater tots.

Back at Ward's, the farmer passes around a photo of a sit-down dinner the farm hosted for Sweetgreen fans five years ago, long before there were blockchain sensors in the soil. There was wine, there was bread—there was more than just salad.

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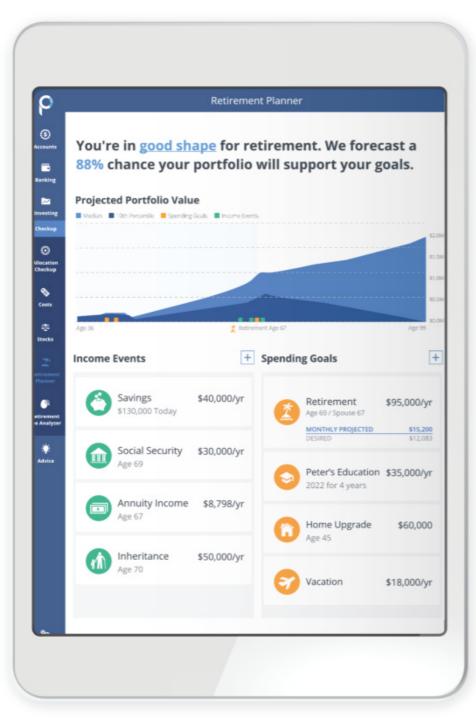
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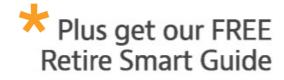
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Rachael Denhollander, a former gymnast, was the first woman to publicly accuse Larry Nassar of sexual abuse.

By MARY PILON

"HOW Michigan aLittle (Tirl Morth?

FOR THE ATHLETES AND PATIENTS SEXUALLY ASSAULTED BY LARRY NASSAR, THE DIFFICULT MATH OF NEGOTIATING A SETTLEMENT BRINGS PAIN OF ANOTHER KIND.



JAN. 24, 2018, RACHAEL DENHOLLANDER walked into a Michigan courtroom to speak about the sexual abuse she suffered as a child from Larry Nassar. She was the last in an extraordinary procession of nearly 150 women to offer an impact statement at the sentencing hearing of the longtime USA Gymnastics and Michigan State University doctor.

Standing at a podium facing Nassar as her words were beamed out worldwide, Denhollander, a former gymnast—and now herself an attorney, an advocate for child safety, and a 34-year-old mother of four—concluded her statement with a question:

"How much is a little girl worth?"

For decades, Nassar's work as a doctor treating athletes at Michigan State University (MSU) and for USA Gymnastics helped give him unfettered access to girls and young women that he serially sexually abused. Since Denhollander became the first survivor to publicly accuse the doctor of abuse, in September 2016, an estimated 500 women have come forward saying that they, too, were abused by Nassar. Some experts on the case think that number could eventually pass 1,000. In July 2017, Nassar pleaded guilty to child pornography charges, and months later, he pleaded guilty to multiple counts of sexual assault of minors. He will likely spend the rest of his life behind bars. In May 2018, MSU agreed to pay a \$500 million settlement to victims who had sued the university, among the largest sums ever paid in relation to sex-abuse claims.

As a consequence of that financial victory, Denhollander's question has taken on a painfully literal meaning.

While the settlement represented the end of one long, difficult story, it signaled the beginning of another. Survivors like Denhollander have been deep in negotiations with lawyers and mediators over the disbursement of the settlement funds. In a process that involves an awkward combination of apologetic recognition, dispassionate mathematics, and, often, a torturous recounting of abuse, hundreds of women are learning what their suffering was "worth" in dollar terms.

Roughly a year into the mediation process, many of the survivors

have now received their answers—in decisions about their payouts, known as allocations. For one woman, it was a low five-figure sum that will help her retire credit card debt and relocate; for another, it was an amount in the high six figures, enough to cover bills related to her mental health treatment and to enable her to work with other survivors. For a third, it's a donation to a nonprofit she cares about. For each, the check will be worth considerably less than its face value, after taxes and attorneys' fees. And for many, the money itself is a hurtful reminder of the abuse that took place.

The idea of a process that attaches financial value to acts of abuse is appealing to no one, presenting a challenging tangle of money, law, and trauma. Advocates and survivors are the first to say that settlements are more about a sense of justice than about money; no sum could ever compensate for the damage done. At its worst, the process can feel like an invasive haggle that reduces the experience of profound harm to a flat dollar figure. "It's the trauma you went through, basically, being ranked against [that of] other girls," says Grace French, a Nassar survivor who works in marketing and is a cofounder of the Army of Survivors, a nonprofit that helps those who have experienced abuse. "I do think a lot of girls are still struggling with that after getting that number."

Still, there's an undeniable need for a systematic way to quantify the harm of abuse. The funds can enable survivors to afford therapy, help with medical bills, or provide reimbursement for lost work time, as well as acknowledge pain and suffering. And for institutions accused of harboring or covering up for an abuser, settlements offer an opportunity for restitution. It's a chance to acknowledge the harm they've enabled and commit to a new, better path—but also to close the book on their liability, since plaintiffs who receive disbursements generally agree not to sue again.

The disbursement talks also bear an important distinction: They've become arguably the most visible example to date of how the process works in sex-abuse cases. Unlike plaintiffs in past settlements, many Nassar survivors haven't signed the "silence clauses," or non-disclosure agreements, that are often insisted upon by the institutions making the payments. (Indeed, the magnitude of Nassar's admitted



Denhollander (left, at podium) reads her impact statement at a sentencing hearing for Larry Nassar.

crimes may have taken away any leverage MSU might have had to press for such clauses.)

Denhollander and French and many other survivors have retained the right to talk not only about the abuse they underwent but also about the difficulty of getting financial redress—and they're using their voices. That, in turn, has put them in the vanguard of a broader trend catalyzed by the #MeToo movement: a growing pressure on both not-for-profit institutions and private companies to publicly acknowledge and address problems of abuse and harassment within their ranks.

"It's not a lawyer's decision; it's a client's decision whether to accept or reject an offer," says David Mittleman, a Lansing-based lawyer who represents more than 100 of the women in the MSU settlements. "And many want to be on the side of alerting the public."

Over the past 18 months, Denhollander and dozens of other Nassar survivors spoke with me about their experiences, offering a detailed description of a corner of the law that is often shrouded in secrecy. Some elements of any settlement process, including details of specific conversations between survivors and mediators, are shielded by legal confidentiality rules. But together, the survivors' accounts offer a close look at the protocols of a system that can wield tremendous influence, in ways that victims of abuse can find both empowering and upsetting.

"It's fair to say that MSU's approach to the settlement and related lawsuits is a legal-first approach," Emily Guerrant, a spokeswoman for the school, said in a statement. "I think we, as a university, have learned a lot about dealing with sexual assault and survivors, and

"SO MUCH HAS
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"WE'RE JUST
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KNOW THE START."



Grace French is one of several Nassar plaintiffs now doing advocacy work for other abuse survivors.

realize that we've made mistakes during the past few years in how survivors were treated."

Denhollander says that she's keenly aware of the system's flaws and equally aware that the vast majority of sexual-assault survivors seldom receive any remedy, in or out of the justice system. "That's something that societally we need to wrestle with—that that kind of sacrifice is what it takes" to win redress, she says. "That's what sexual-assault survivors are up against when they go to report their abuser."



ISTRIBUTING FUNDS from a settlement is at best messy. "I don't think I've ever done a compensation program

where there hasn't been some criticism," says Kenneth Feinberg, a former adjunct professor at Harvard, Columbia, and NYU law schools. "It comes with the territory."

Feinberg is the closest thing the world has to a dean of the subject. He was the "special master" on the case that set the template for modern settlements—the Agent Orange litigation in the 1980s, which ended with Dow Chemical, Monsanto, and other companies creating a fund for Vietnam War veterans who had been harmed by the defoliant. Since then, Feinberg has overseen a fund that distributed \$7.14 billion to families who lost loved ones in the Sept. 11, 2001, terrorist attacks (a process *Fortune* documented in a 2002 feature); he's currently working with survivors of sexual assault in cases involving the Catholic Church with co-administrator Camille S. Biros. "Money is a very poor substitute for damage, for loss, but that's the American system," he says. "Offering a fam-

"IT'S THE TRAUMA YOU WENT THROUGH, BASICALLY, BEING RANKED ... I DO THINK A LOT OF GIRLS ARE STILL STRUGGLING WITH THAT."



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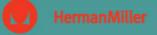
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■ Morgan McCaul, now a student at the University of Michigan, received a payout earlier this year.



"I HAD A LOT OF ANXIETY ... ASKING MYSELF IF IT'S ETHICALLY SOUND TO BE HANDED A CHECK FOR SOMETHING THAT CAN NEVER BE QUANTIFIED."____ ily \$5 million for the death of their son at the World Trade Center, it's rather hollow."

A mediator's goals, Feinberg notes, include being transparent with survivors about the workings of that system—even when that involves assigning numbers to the immeasurable. The range of settlement sums is usually determined by plaintiff and defense lawyers, but it's the mediator's discretion to determine where an individual's compensation falls. In administering the 9/11 fund, for example, Feinberg set a flat rate of \$250,000 for pain and suffering for each victim and an additional \$100,000 for each surviving spouse and dependent, avoiding the dilemma of determining whether one suffered more than another. For each victim, he then added factors such as likely lost wages based on Bureau of Labor Statistics data. The result, he says, was 5,300 eligible claims with no two identical amounts. "You have to have a methodology," he says.

In sex-abuse cases, however, methodology can seem simplistic to the point of cruelty. The Altoona-Johnstown diocese of the Roman Catholic Church has reportedly paid out more than \$15 million to survivors of abuse by its clergy and other employees over the decades. In 2016, in a blistering report criticizing the diocese's handling of the cases, the Pennsylvania state attorney general's office published a chart that one bishop had used to determine payouts. The chart, which the report blasted as an example of "cold bureaucracy," featured two columns: "Level of Abuse" and "Range of Payment." One line reads, "above clothing, genital fondling, \$10,000-\$25,000." Another reads, "Sodomy; Intercourse, \$50,000-\$175,000."

In practice, the harmful effects of sexual abuse spread far beyond the acts themselves, encompassing a spectrum of emotional trauma, disability, and physical pain. Distinctions among kinds of suffering do matter, with huge consequences for survivors. But at some point, experts say, settlement negotiators have to agree on how to translate those distinctions into raw numbers. Actuaries for insurers sometimes devise point systems to determine how to allocate payouts. Those systems are often determined based on "peer" cases, with criteria intended to quantify how a survivor has been affected since the assault, and to project how the assault could continue to affect that person.

The \$500 million Michigan State settlement in the Nassar case allocates \$425 million to more than 330 claimants who came forward to sue before Dec. 6, 2017; the remaining \$75 million is set aside for survivors who came forward after that date. (There are already 160 people in that second wave, sparking concerns about whether the fund is sufficient.) Roughly one-third will pay for fees for attorneys, including for time spent in the settlement process, according to someone familiar with the matter.

The task of distributing the \$425 million pool falls to William Bettinelli, a former California judge who was appointed last July by the federal district court overseeing the case. (He is being paid from the overall settlement sum, as well.) In roughly 30 years as a professional mediator, Bettinelli has mediated cases involving catastrophic personal injuries, wrongful death claims, and environmental disasters, according to his firm's website; his office did not respond to multiple requests for interviews over several months.

According to people familiar with the MSU case, Bettinelli has authorization to approve payouts of up to the low seven figures per person (before taxes and fees). People with knowledge of the process say Bettinelli is following an "allocation protocol" that includes conducting phone interviews with survivors to assess their settlement amount. Among the questions Bettinelli may ask: whether the abuse happened to them as minors, the duration and frequency of the abuse, and the nature of the abusive acts themselves. The mediator can also take into account such factors as the risk a survivor incurred by coming forward or any retaliation she faced for blowing the whistle.

In many cases, a survivor may bring forward evidence that wasn't used in Nassar's trials—psychologist evaluations and bills, for example. Several survivors submitted journal entries documenting the toll of abuse. New evidence can be submitted to the mediator as paperwork, be brought up in a meeting, or both.

One goal of a settlement process is that survivors won't have to relitigate their case in order to receive their claims. Still, claimants often find themselves recounting horrific details of their experience—especially if that information doesn't already exist in a trial record. And those conversations, even when a survivor stands on a mountain of evidence, can be awful.

Among the harmful impacts that Mittleman, the lawyer for many of the plaintiffs, says his clients have reported are attempted suicide, bills for stays at psychiatric hospitals, hair loss, gastrointestinal issues, and sleep disturbance. It's not uncommon for therapy for those coping with the consequences of abuse to cost \$150 to \$300 per session, with multiple sessions a week or month, often for years. Jobs have been lost, marriages frayed.

The math of a settlement process ideally takes all of this into account. But Mittleman and other advocates say that talks sometimes place excessive emphasis on the number or duration of the assaults. In the context of wide-ranging harm, Mittleman asks, "Is 60 or 100 penetrations really worth more than one time? Because in my opinion, one time is too many."

master is to be both fair and swift. Meetings to determine a survivor's payout—the worth of her suffering—can be surprisingly short, and in most cases, the mediator's decision isn't open to appeal. The number is final.

Some Nassar survivors I spoke with felt that the amount of money they received was fair and appropriate; others didn't. And for many, a newly difficult phase began after the settlement—as they realized that money alone couldn't right what had been made wrong.

Donna Markham's daughter Chelsey was one of countless girls who bounded into gyms in Michigan in the early 1990s in hopes of making an Olympic team, like the heroes who graced the posters on her bedroom wall. As a child, prosecutors allege, Chelsey was sexually assaulted by Nassar during a doctor appointment. After the abuse, she spiraled into drugs, alcohol, depression, and angry spells that culminated with her taking her own life in 2009. She was 23 years old.

Markham has received her allocation, and she's one of several survivors who felt perplexed by the math behind the payout and overwhelmed by the paperwork and logistics. Abuse "just eats away at your self-worth, your self-esteem," Markham says. That fact, so clear to her, was something she felt the process couldn't account for. "You can't put a price on a human life," Markham says. "And how do you make a determination on an award settlement when Chelsey had her entire life ahead of her?" In Markham's telling, the most important outcome of the process wasn't monetary: She has forged strong bonds with other women involved in the case and is engaged in advocacy work for those who were harmed. "I didn't expect to get anything," Markham says. "I just wanted Chelsey's story to be told."

Some survivors opted not to talk with Bettinelli. Having already testified in legal proceedings or given impact statements, they could let those records speak for them. Morgan McCaul, who was a high school student when she joined the group suing Nassar, is now enrolled at the University of Michigan: "I just felt like [a meeting] would be another thing on my plate that was unnecessary," she says. McCaul received a payout earlier this year.

OUTFOX THE WOLVES ON WALL STREET.

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"My life has not changed" as a result of the money, she says.
"But I do know that I had a lot of anxiety in the year and a half leading up to the settlement disbursement, asking myself if it's ethically sound to be handed a check for something that can never be quantified." McCaul has channeled that energy into activism, to "leverage this horrible experience into something that can help other people."

While nothing bars MSU settlement participants from publicly disclosing the sum they received, doing so is not considered a best practice: Talking about the number can make survivors prey to fraud or to criticism that they were fiscally motivated. It can also create conflict with friends or familyand with fellow survivors. Some survivors in the MSU case describe a catch-22 inherent in the process: Those who were resilient and fortunate enough to find help earlier, or to avoid the most severe trauma, sometimes felt that saying so was against their financial selfinterest—or, conversely, that a larger check might mean you suffered more than most. That sense of awkward comparison, survivors say, adds to the pain of knowing that the allocation

"THERE IS A COMPLETE REFUSAL ... TO ADMIT WHAT WENT WRONG AND TO DEAL WITH IT." ___

money is, in a sense, evidence of the abuse. As French, the Army of Survivors cofounder, says, "You cash that check, and it feels dirty."

LYMPIC GOLD MEDALIST McKayla Maroney says that she was one of the girls whom Larry Nassar preyed upon. Before his arrest, she received a \$1.25 million settlement from the national governing body for the sport, USA Gymnastics—one that included a nondisclosure provision. But after his attacks came to light, the organization faced criticism for effectively covering up Nassar's behavior by gagging Maroney, and it said that it would not enforce the silence clause.

The cases against Nassar have played a crucial role in intensifying scrutiny of the use of nondisclosure agreements in abuse and harassment cases. Such NDAs have historically been ubiquitous—notably in agreements involving abuse in the Catholic Church. In the private sector, the Vanderbilt Law *Review* points to data showing over one-third of the American workforce is subject to NDAs. There, critics note, nondisclosure language originally intended to protect trade secrets has been stretched to curb an employee's right to speak out about workplace issues including sexual harassment.

"So much has been shielded by confidentiality," says Minna J. Kotkin, a professor at Brooklyn Law School and director of its Employment Law Clinic. "We're just beginning to know the start."

The fact that many MSU settlements didn't require NDAs reflects a broader shift in

thinking about abuse, says Kotkin. What were once thought of as private matters that pitted the reputation of vulnerable individuals against those of more powerful authority figures or institutions are coming to be seen as a societal toxin or contagion—the kind of threat about which others should be warned.

It's difficult to measure how widely this effect is playing out at companies. Some advocates warn that taking silence clauses completely off the table could work against survivors, by encouraging abusers to litigate rather than settle. Still, 12 states, including New York and California, have passed laws to narrow the scope of NDAs in harassment and sexual-assault whistleblowing. Microsoft said in late 2017 that it had removed NDAs involving employees who speak up about sexual harassment; other companies have followed suit, some after scandals within their ranks.

Feinberg, the mediator, argues that the onus for silence should be reversed. "I think it's very, very important that the *institution* agree to confidentiality," he says. "But if the individual victim wants to [speak out], I think that's to be encouraged." That represents a shift in the power balance, from the institution to the survivor.

Painful though it will be, many Nassar survivors will likely be speaking out for a long time. Yet to be resolved is whether MSU will expand its settlement fund if more victims come forward, and how it would pay additional costs. Also looming are lawsuits against USA Gymnastics and the U.S. Olympic Committee (USOC). USA Gymnastics

enlisted Nassar as a team doctor for years and now faces 100 lawsuits from roughly 350 plaintiffs. In December it filed for Chapter 11 bankruptcy, a move that put the brakes on both the lawsuits and mediation discussions. (Leslie King, a spokeswoman for USA Gymnastics, says that the organization "has focused on keeping athlete safety and well-being at the forefront of its efforts.")

Wrangling with these institutions has led Rachael Denhollander to put the settlement process on a long list of issues tied to abuse cases that she believes should change. At worst, she argues, the payments absolve big players of examining their own cultures, giving them in essence a clean slate. "There is a complete refusal to want to discover what went wrong, to admit what went wrong, and to deal with it," she says.

Denhollander and her fellow survivors plan to speak up to keep pressure on the institutions where Nassar worked. "What lessons do we need to take away from this?" she says. "That sentencing hearing was so many women coming forward publicly. It was the first time the entire world has gotten to see names and faces and [connect them] with the idea of sexual assault. We weren't just numbers anymore."

Mary Pilon is the coauthor, with Carla Correa, of Twisted: The Story of Larry Nassar and the Women Who Took Him Down, an audiobook to be released in July by Audible.

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The VC Who's Seen It All Before

JEFF JORDAN has had his ups and downs as an operating executive in Hollywood and Silicon Valley. Now those decades of experience are making him a sought-after mentor for young entrepreneurs as a venture capitalist. Here's how what Jordan learned at Disney, eBay, and OpenTable is helping founders at Airbnb, Pinterest, and Instacart.

BY POLINA MARINOVA



EARING A LONG-SLEEVE BLACK SHIRT, blue shorts, a knee brace on his right leg (basketball injury), and a backpack filled with water bottles and an emergency water-filtration straw (don't ask), Jeff Jordan appears from behind a line of trees. Lean bordering on gaunt, with closely cropped black hair, Jordan has already hiked 40 minutes in the woods before arriving for a scheduled walk-and-talk on a trail near his home in Portola Valley, Calif. "Sorry," he says. "I wake up really early."

Jordan, who is 60, savors his alone time in the morning. Office hours are at the nearby venture capital firm Andreessen Horowitz, where he meets with entrepreneurs, listens to pitches, and decides which of these prospects are worthy of the firm's backing. But in the wee hours, he typically sets out alone. "I have to be an extrovert at work. So to recover, I just walk through the hills," he says, before making the shocking confession, at least in the type A world of Silicon Valley VCs,

that he's "right on the introvert-extrovert line." Says Jordan: "It's the only thing in my day I do that's solitary. Everything else is meeting after meeting after meeting."

Fortunately for Jordan and his partners, his enervating face time has proved fruitful. On behalf of Andreessen Horowitz, Jordan invested early in what are now some of the hottest companies in tech, including home-sharing giant Airbnb, grocery delivery company Instacart, and the hobbyist site Pinterest. The firm's bet on Pinterest alone, one of Jordan's first after joining the firm in 2011, is worth \$1 billion. Jordan's nonmonetary reward: Earlier this year he became managing partner of the decade-old firm, meaning he's now responsible for personnel, budgeting, day-to-day operations, and the like, all while continuing to invest and sit on boards. (He's currently on nine, including still-private Airbnb and Instacart, newly public Pinterest, and high-stakes e-scooter startup Lime.)

Jordan is a bit of an outlier at the epicenter of the global technology industry, a place of titanic egos and triumphs borne of brilliant ideas. He didn't become a VC, widely acknowledged to be a young person's game, until he was in his fifties. He's not a technologist but rather a general-management type, typically second-class citizens in the Valley. And he at least professes to hate being in the spotlight. What he has, in spades, is something that is gaining currency amid the scandals and missteps of the Valley's behemoths: experience. Says Meg Whitman, Jordan's boss at Disney and later at eBay: "Investing requires pattern recognition, and Jeff was able to recognize the potential" of the companies he has invested in, thanks to what he had seen earlier in his career, particularly at eBay.

Thanks to these successes, and the battle scars Jordan makes no effort to hide, entrepreneurs young and old now want to learn from him. Pattern recognition can't necessarily be taught. But getting advice from someone who can see it—especially when that someone didn't always make the right call or climb to the highest rung on the ladder—is beyond valuable. As for what drives him, well, let's just say Jordan isn't above having something to prove, a trait that makes him fit in rather well in Silicon Valley after all.

ordan's first reaction to Airbnb was that it was "the stupidest idea I had ever heard." It was 2011, and he was at an Allen & Co. tech-investing meeting in Arizona. Brian Chesky, then a relatively unknown entrepreneur, was explaining his business, and Jordan couldn't help mentally listing the number of risks associated with opening up one's home to strangers. Then it hit him. Airbnb's fast growth and online marketplace that matched homeowners with renters reminded him of eBay. It was, he says, "a déjà vu experience." Having worked in top positions at eBay for seven years, he literally had seen this picture before.

Jordan and Chesky met after the entrepreneur's talk, and the two discussed network effects, the notion that a product or service becomes increasingly valuable the more people who use it. Chesky was looking for investors, and Jordan was interested in becoming one. He'd grown bored running OpenTable, a restaurant reservation site, when Marc Andreessen and Ben Horowitz asked if he'd be interested in joining their young firm. The duo asked Jordan to name a hot company in the consumer sector. The first to come to mind was Airbnb. He got the job and the deal. Jordan guided the firm's \$60 million investment in Airbnb, a stake that has grown 30-fold at the private company's last valuation. Chesky chose Jordan over Andreessen to be an Airbnb board member. "From



the first time we met, Jeff struck me as somebody I should learn from," he says.

Days after becoming an Airbnb director, Jordan proved his mettle. An Airbnb renter vandalized a home, jeopardizing the trust critical for a marketplace among strangers. Airbnb needed a system to make homeowners comfortable. Jordan had introduced a program at eBay called Buyer Protection, which helped resolve issues between buyers and sellers. He advised Chesky to create a property damage protection policy called Host Guarantee that would cover loss or damage by renters up to \$50,000, a figure that has since grown to \$1 million. Since then Jordan has applied his eBay lessons in advising Airbnb in other ways, including international expansion, adding site functionality, and designing new products, a process Jordan calls "adding layers to the cake" and all steps eBay took.

Jordan claims his investing sweet spot is not a company's earliest stages but rather when he can see some signs of traction. When he encountered Pinterest in 2011, the company had just reached "product-market fit," a hallowed Silicon Valley cliché for the moment when a nifty idea finds willing customers. "I do best in investing when there's a little signal to respond to," Jordan says. Pinterest already had rapid user growth despite limited market-

ing. Jordan, says Ben Silbermann, Pinterest's cofounder and CEO, "saw similarities between Pinterest and the early days of eBay, which had aspects of commerce as well as aspects of community."

Wisdom and the ability to discern patterns aren't foolproof, of course, and Jordan found this out the hard way. The same year he invested in Airbnb and Pinterest he also staked an e-commerce startup called Fab.com. Andreessen Horowitz led the investment round, meaning it put its imprimatur on the deal. It eventually pumped \$40 million into the young company. Jordan saw the positive telltale signs of growth: The company's CEO, Jason Goldberg, said at the time his company was generating \$100,000 in online sales per day.

Fab would eventually reach a valuation of almost \$1 billion, and then it began to falter. It expanded prematurely into international markets and spent too heavily on marketing. "Cake-layering" and otherwise leveraging a

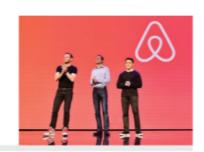
Smooth Operator

After stints at Boston Consulting Group and Stanford Business School, Jordan logged 20 years running companies before he started investing in them. He tried retiring once, but leisure time didn't suit him. Here are some key stops along the way.









The Walt Disney Co. [1990-1998] CFO OF THE DISNEY STORES WORLDWIDE

He ultimately was responsible for strategy, finance, and business development for Disney's retail arm (including the store above), which accounted for about \$1 billion in revenue: "This was my first taste of being in an operating business."

eBay, North America (1999-2006) SENIOR VICE PRESIDENT AND GENERAL MANAGER

Jordan oversaw eBay's early growth into one of the Internet's biggest commerce brands. (That's him holding the "a.") After eBay bought PayPal, he helped the payments company increase revenue by 39% year over year.

OpenTable [2007-2011] PRESIDENT AND CEO

He led the online reservation company through its initial public offering in 2009 at the height of the financial crisis. On its first trading day, the company's stock price popped nearly 60%. It increased more than threefold during his tenure. **Andreessen Horowitz** (2011-PRESENT) MANAGING PARTNER

Jordan credits his operating experience for investing early in some of Silicon Valley's hottest tech companies. They include Airbnb (whose founders are pictured here), Pinterest, Instacart, Lime, Lookout, OfferUp, Accolade, and Wonderschool.

THE HUMAN MIND, BODY & BIG DATA, COVERED WITH SOUL.

growing user base didn't work for Fab, and the company sold its assets in 2015 for \$15 million.

Jordan, who calls the Fab experience "painful as hell," feared for his job. He recalls that three other VCs who backed Fab exited their firms soon after. "Boom. Boom. Boom," he says, forming a finger pistol and loudly firing three bullets. Jordan remembers walking into Andreessen's office to ask, "Anything I should know?" Andreessen's response: "Are we still in Airbnb? Are we still in Pinterest? Okay, you can stay."

ORDAN HAS KNOWN real setbacks in his professional and personal life. He grew up in the Philadelphia area, the middle of three children. His father, who worked as a pharmaceutical executive, died of cancer when Jordan was 15. His mother, a homemaker until then, eventually became the family's sole provider and found a job as an executive assistant. There was enough money for tuition at Amherst College in Massachusetts but not, says Jordan, for living expenses. So he took jobs as a cook at campus restaurants and throughout his summer breaks. (He remains an enthusiastic cook.)

After college, Jordan worked briefly for the insurer Cigna, where a boss spotted his ambition and recommended business school. He was accepted at Stanford, where he told the admissions director he couldn't afford to go. She told him, "You can't afford not to." He made it work through a combination of financial aid and student loans. After Stanford and three years at Boston Consulting Group, he joined the venerable strategy group at Disney, where his boss was Meg Whitman.

Despite working for one of the most iconic brands in the country, Jordan answered the siren call of the budding dotcom sector, becoming CEO of online DVD seller Reel.com in 1998. The company was a dud. "That was my huge career failure," says Jordan. "I mean, it was just a terrible business, and I wanted it to be something that it wasn't." He was supposed to take the company public but quit after six months to rejoin Whitman, who was now CEO of eBay.

eBay was tiny when Jordan joined as general manager for North America in 1999. Six years later, the unit had 6,000 people. As a key member of Whitman's leadership team, Jordan championed the \$1.5 billion acquisition of PayPal in 2002. The deal was controversial internally because eBay already owned a payments company called Billpoint. "It was clear Billpoint was an abject failure," Jordan says. He favored Pay-Pal because eBay users favored it. Jordan later became president of PayPal, and at a time eBay was riding high, he was considered a potential successor to Whitman. But she passed over Jordan by hiring John Donahoe, the top executive at Bain & Co., where Whitman had once worked. Jordan, who says he took himself out of the running for the eBay CEO job, quit. And for the first time in his adult life he was out of work.

He considered retirement. "I biked every single mountain path like 50 times, and then when I started doing them for the second time, I said, 'Okay, it's time to get a job,'" he says. Nine months after leaving eBay, he became CEO of OpenTable, a job his eBay fans considered beneath him. One investor thought it was "such a waste having him at the head of that teeny little-ass busi-

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ness," Jordan says he was told.
Nevertheless, he took OpenTable
public and stayed for four years,
eventually becoming as restless
as a CEO as he'd been as a retiree.
"I had started advising companies on the side because I was
having fun doing that," he says.
That's when Andreessen and
Horowitz called.

Bulls jersey above a plaque on the wall of Jordan's Sand Hill Road office that reads:

JORDAN
A true leader.
A role model for other n

A role model for other players. Never steals the limelight. Understands the need for teamwork.

Never lets adversity get him down.

Always practices excellence on the court.

And we're not talking about Michael.

Good luck, Jeff.

"That was my going-away present from Disney," he says. And then he shows his other business trophies: framed charts and graphs from his time at eBay and PayPal. "I joined eBay in 1999," he says, pointing to the chart. "They did \$3 billion in gross merchandise volume the first year I ran it," referring to eBay's preferred metric for total commerce conducted on its platform. By the time he left, that number had grown to \$19 billion.

Not counting Reel.com, a mistake, and OpenTable, a modest success by the outsize standards of Silicon Valley, Jordan always has played supporting roles. As an executive at Disney and eBay, he had helped contribute to the success of high-profile CEOs like

Michael Eisner and Meg Whitman. His name will never be on the door at Andreessen Horowitz.

But he has another measure of success beyond the wealth he accumulated at eBay, OpenTable, and his early wins at Andreessen Horowitz. He calls it his "scorecard," otherwise known as a personal track record. "My biggest issue is that I don't like to talk about myself," he says, while simultaneously noting that he consistently ranks higher than anyone else at Andreessen Horowitz on industry investing lists, a humblebrag of the first order. Indeed, Jordan ranks No. 5 on the most recent CB Insights list of top VCs, a ranking known as more of a quantitative measurement than a popularity contest.

Jordan even wins praise from competitors. "It looks to me that Jeff's behind some of the firm's most iconic investments," says Benchmark's Bill Gurley. (The two have been allies as well as rivals; Gurley was an OpenTable investor when Jordan ran the company.)

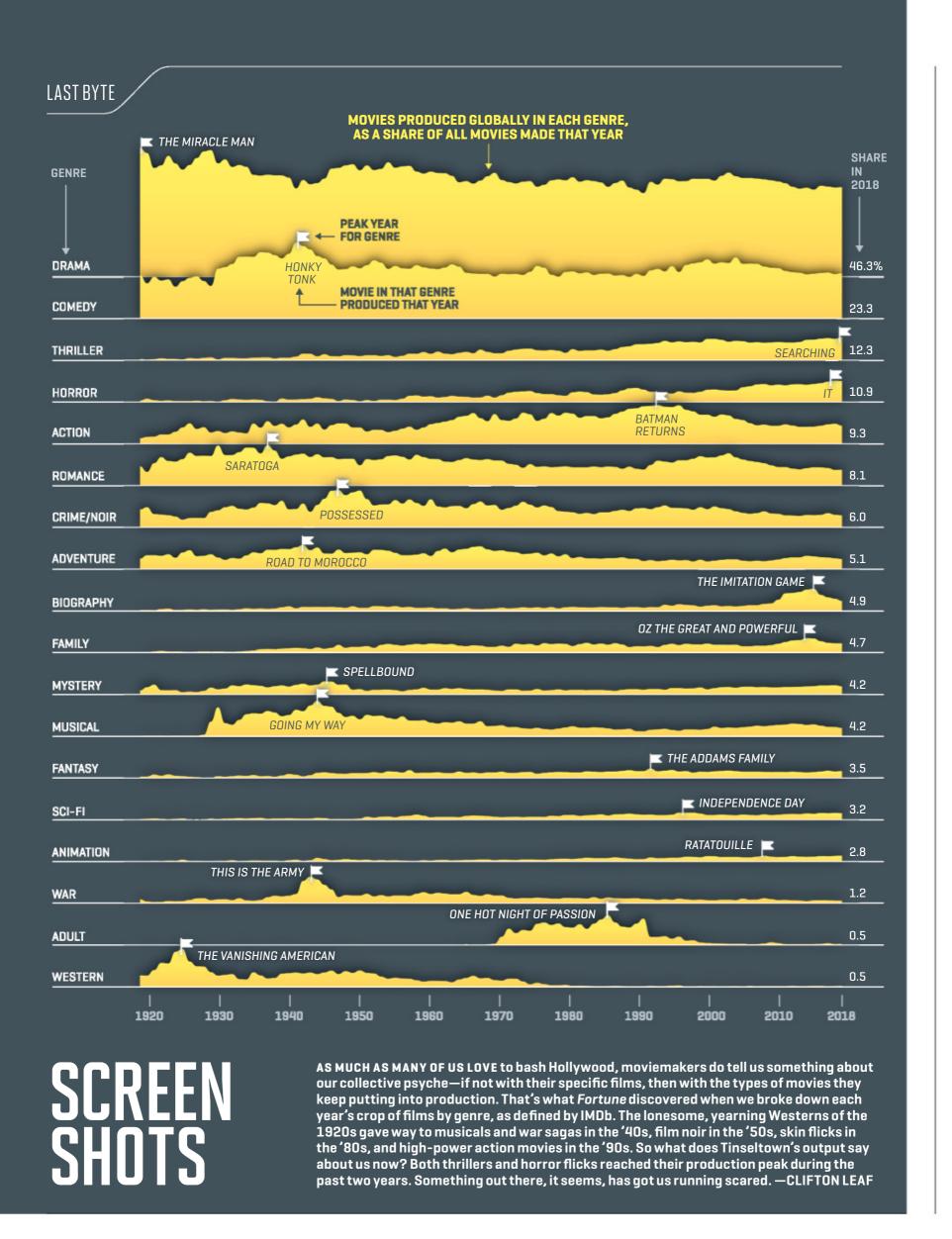
Asked why he's still at it digging through company reports, serving on boards, meeting with so many people when he could be off on his own on the trail, Jordan leans forward and says, "It keeps me young." Later in the day, Jordan joins six Stanford **Business School students for** lunch to discuss his career and offer advice about theirs. Immediately after finishing his meal and shaking hands with everyone, he's off to Seattle for a board meeting of OfferUp, an e-commerce company. Prominent VCs at competing firms have recently opted to scale back their investments. Not Jordan, who has re-upped as a partner in Andreessen Horowitz's newest fund. "I'll be doing this for a while," he says.

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